

Grounding Recursive Aggregates

Martin Gebser *Roland Kaminski* Torsten Schaub

University of Potsdam

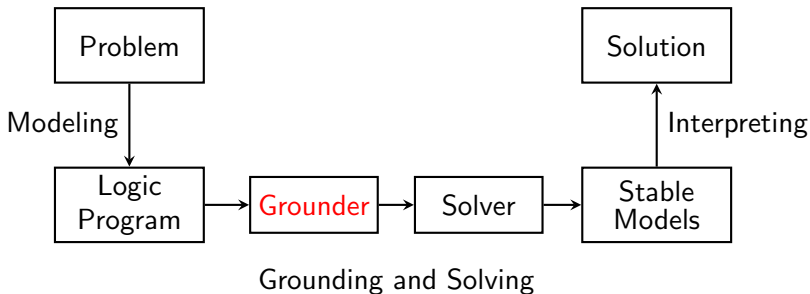
Outline

- 1 Introduction
- 2 Grounding Normal Logic Programs
- 3 Grounding Recursive Aggregates
- 4 Grounding an Example
- 5 Conclusion

Outline

- 1 Introduction
- 2 Grounding Normal Logic Programs
- 3 Grounding Recursive Aggregates
- 4 Grounding an Example
- 5 Conclusion

Introduction



- some grounders (in chronological order)
 - lparse (grounding using domain predicates)
 - dl_v (semi-naive evaluation based grounding)
 - gringo (semi-naive evaluation based since version 3)

Motivation

- **state restricted** aggregate support in ASP grounders
 - **lparse** relies on **domain predicates** for grounding
 - support for recursive aggregates
 - unhandy for modeling
 - possibly large groundings
 - **d1v** only supports **stratified** aggregates
 - no support for recursive aggregates
 - additional syntactic restriction on programs
- **goal** incorporate aggregates into semi-naive grounding
 - only requires programs to be safe
 - implemented in **gringo** series 4

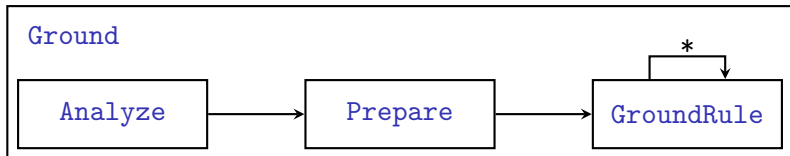
Motivation

- **state restricted** aggregate support in ASP grounders
 - **lparse** relies on **domain predicates** for grounding
 - support for recursive aggregates
 - unhandy for modeling
 - possibly large groundings
 - **d1v** only supports **stratified** aggregates
 - no support for recursive aggregates
 - additional syntactic restriction on programs
- **goal** incorporate aggregates into semi-naive grounding
 - only requires programs to be safe
 - implemented in **gringo** series 4

Outline

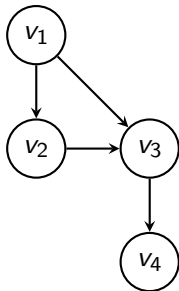
- 1 Introduction
- 2 Grounding Normal Logic Programs**
- 3 Grounding Recursive Aggregates
- 4 Grounding an Example
- 5 Conclusion

Grounding Normal Logic Programs



- grounding algorithm **Ground** uses three functions
 - Analyze** groups rules into components and determines recursive predicates
 - Prepare** rewrites rules based on recursive predicates
 - GroundRule** instantiates rules iteratively

Example: Reachability Problem



$vertex(v_1).$ $edge(v_1, v_2).$

$vertex(v_2).$ $edge(v_1, v_3).$

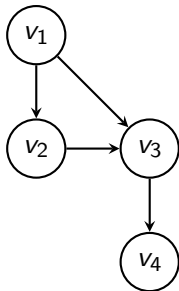
$vertex(v_3).$ $edge(v_2, v_3).$

$vertex(v_4).$ $edge(v_3, v_4).$

$reach(X, Y) \leftarrow edge(X, Y).$ (1)

$reach(X, Y) \leftarrow reach(X, Z), edge(Z, Y).$ (2)

Example: Reachability Problem



$vertex(v_1).$ $edge(v_1, v_2).$

$vertex(v_2).$ $edge(v_1, v_3).$

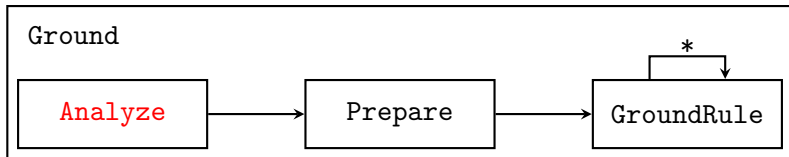
$vertex(v_3).$ $edge(v_2, v_3).$

$vertex(v_4).$ $edge(v_3, v_4).$

$reach(X, Y) \leftarrow edge(X, Y).$ (1)

$reach(X, Y) \leftarrow reach(X, Z), edge(Z, Y).$ (2)

Grounding Normal Logic Programs



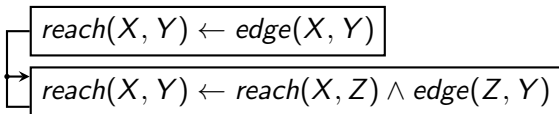
Dependency Graph

- dependency graph $G = (V, E)$ for program P
 - $V = P$
 - $E = \{(r_1, r_2) \in V \times V \mid l \in \text{body}^\pm(r_2),$
 $\text{head}(r_1) \text{ unifies } l\}$
(body^\pm only returns positive symbolic atoms)
- positive dependency graph
 - only considers body^+ instead of body^\pm
- example



Dependency Graph

- dependency graph $G = (V, E)$ for program P
 - $V = P$
 - $E = \{(r_1, r_2) \in V \times V \mid l \in \text{body}^\pm(r_2), \text{head}(r_1) \text{ unifies } l\}$
(body^\pm only returns positive symbolic atoms)
- positive dependency graph
 - only considers body^+ instead of body^\pm
- example



Analyzing Logic Programs

```
1 function Analyze( $P$ )
2   let  $G$  be the dependency graph of  $P$ 
3      $S$  be the strongly connected components of  $G$ 
4    $L \leftarrow []$ 
5   foreach  $C$  in  $S$  do
6     let  $G^+$  be the positive dependency graph of  $C$ 
7        $S^+$  be the strongly connected components of  $G^+$ 
8     foreach  $C^+$  in  $S^+$  do
9       let  $A_r = \{a \in \text{body}^\pm(r_2) \mid r_1 \in P, r_2 \in C^+,$ 
10          $\text{head}(r_1) \text{ unifies } a\}$ 
11      $(L, P) \leftarrow (L + [(C^+, A_r)], P \setminus C^+)$ 
return  $L$ 
```

Analyzing Logic Programs

```
1 function Analyze( $P$ )
2   let  $G$  be the dependency graph of  $P$ 
3      $S$  be the strongly connected components of  $G$ 
4    $L \leftarrow []$ 
5   foreach  $C$  in  $S$  do
6     let  $G^+$  be the positive dependency graph of  $C$ 
7      $S^+$  be the strongly connected components of  $G^+$ 
8     foreach  $C^+$  in  $S^+$  do
9       let  $A_r = \{a \in \text{body}^\pm(r_2) \mid r_1 \in P, r_2 \in C^+,$ 
10          $\text{head}(r_1) \text{ unifies } a\}$ 
11        $(L, P) \leftarrow (L + [(C^+, A_r)], P \setminus C^+)$ 
12 return  $L$ 
```

Analyzing Logic Programs

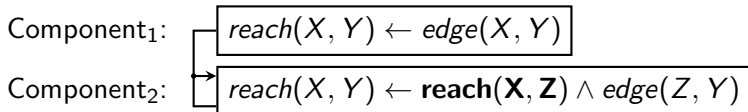
```
1 function Analyze( $P$ )
2   let  $G$  be the dependency graph of  $P$ 
3      $S$  be the strongly connected components of  $G$ 
4    $L \leftarrow []$ 
5   foreach  $C$  in  $S$  do
6     let  $G^+$  be the positive dependency graph of  $C$ 
7        $S^+$  be the strongly connected components of  $G^+$ 
8     foreach  $C^+$  in  $S^+$  do
9       let  $A_r = \{a \in \text{body}^\pm(r_2) \mid r_1 \in P, r_2 \in C^+,$   

10          $\text{head}(r_1) \text{ unifies } a\}$ 
11      $(L, P) \leftarrow (L + [(C^+, A_r)], P \setminus C^+)$ 
return  $L$ 
```


Analyzing Logic Programs

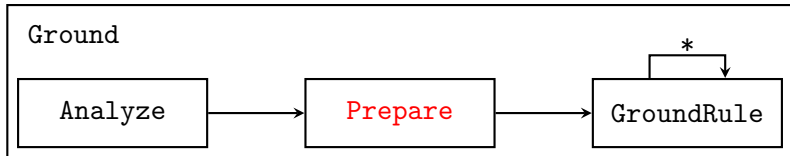
```
1 function Analyze( $P$ )
2   let  $G$  be the dependency graph of  $P$ 
3      $S$  be the strongly connected components of  $G$ 
4    $L \leftarrow []$ 
5   foreach  $C$  in  $S$  do
6     let  $G^+$  be the positive dependency graph of  $C$ 
7        $S^+$  be the strongly connected components of  $G^+$ 
8     foreach  $C^+$  in  $S^+$  do
9       let  $A_r = \{a \in \text{body}^\pm(r_2) \mid r_1 \in P, r_2 \in C^+,$ 
10          $\text{head}(r_1) \text{ unifies } a\}$ 
11      $(L, P) \leftarrow (L + [(C^+, A_r)], P \setminus C^+)$ 
11 return  $L$ 
```

Example: Reachability Encoding Analyzed



- only non-factual rules are considered
- atom $reach(X, Z)$ is recursive in the second component

Grounding Normal Logic Programs



Preparing Logic Programs

```
1 function Prepare( $C, A_r$ )
2    $L \leftarrow \emptyset$ 
3   foreach  $r$  in  $C$  do
4      $D \leftarrow \emptyset$ 
5     foreach  $p(x)$  in  $\text{body}^+(r) \cap A_r$  do
6        $L \leftarrow L \cup \left\{ \begin{array}{l} \text{head}(r) \leftarrow \bigwedge_{q(y) \in D} q_o(y) \wedge p_n(x) \\ \quad \wedge \bigwedge_{q(y) \in \text{body}^+(r) \setminus (D \cup \{p(x)\})} q_a(y) \\ \quad \wedge \bigwedge_{l \in \text{body}(r) \setminus \text{body}^+(r)} l \end{array} \right\}$ 
7        $D \leftarrow D \cup \{p(x)\}$ 
8     if  $\text{body}^+(r) \cap A_r = \emptyset$  then
9        $L \leftarrow L \cup \left\{ \begin{array}{l} \text{head}(r) \leftarrow \bigwedge_{p(x) \in \text{body}^+(r)} p_n(x) \\ \quad \wedge \bigwedge_{l \in \text{body}(r) \setminus \text{body}^+(r)} l \end{array} \right\}$ 
10  return  $L$ 
```

Preparing Logic Programs

```
1 function Prepare( $C, A_r$ )
2    $L \leftarrow \emptyset$ 
3   foreach  $r$  in  $C$  do
4      $D \leftarrow \emptyset$ 
5     foreach  $p(x)$  in  $\text{body}^+(r) \cap A_r$  do
6        $L \leftarrow L \cup \left\{ \begin{array}{l} \text{head}(r) \leftarrow \bigwedge_{q(y) \in D} q_o(y) \wedge p_n(x) \\ \wedge \bigwedge_{q(y) \in \text{body}^+(r) \setminus (D \cup \{p(x)\})} q_a(y) \\ \wedge \bigwedge_{l \in \text{body}(r) \setminus \text{body}^+(r)} l \end{array} \right\}$ 
7        $D \leftarrow D \cup \{p(x)\}$ 
8     if  $\text{body}^+(r) \cap A_r = \emptyset$  then
9        $L \leftarrow L \cup \left\{ \begin{array}{l} \text{head}(r) \leftarrow \bigwedge_{p(x) \in \text{body}^+(r)} p_n(x) \\ \wedge \bigwedge_{l \in \text{body}(r) \setminus \text{body}^+(r)} l \end{array} \right\}$ 
10  return  $L$ 
```

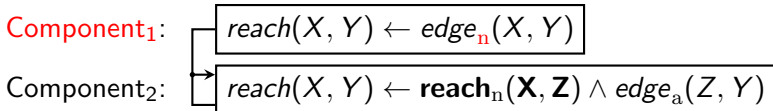
Preparing Logic Programs

```
1 function Prepare( $C, A_r$ )
2    $L \leftarrow \emptyset$ 
3   foreach  $r$  in  $C$  do
4      $D \leftarrow \emptyset$ 
5     foreach  $p(\mathbf{x})$  in  $\text{body}^+(r) \cap A_r$  do
6        $L \leftarrow L \cup \left\{ \begin{array}{l} \text{head}(r) \leftarrow \bigwedge_{q(\mathbf{y}) \in D} q_o(\mathbf{y}) \wedge p_n(\mathbf{x}) \\ \quad \wedge \bigwedge_{q(\mathbf{y}) \in \text{body}^+(r) \setminus (D \cup \{p(\mathbf{x})\})} q_a(\mathbf{y}) \\ \quad \wedge \bigwedge_{I \in \text{body}(r) \setminus \text{body}^+(r)} I \end{array} \right\}$ 
7        $D \leftarrow D \cup \{p(\mathbf{x})\}$ 
8     if  $\text{body}^+(r) \cap A_r = \emptyset$  then
9        $L \leftarrow L \cup \left\{ \begin{array}{l} \text{head}(r) \leftarrow \bigwedge_{p(\mathbf{x}) \in \text{body}^+(r)} p_n(\mathbf{x}) \\ \quad \wedge \bigwedge_{I \in \text{body}(r) \setminus \text{body}^+(r)} I \end{array} \right\}$ 
10  return  $L$ 
```

Preparing Logic Programs

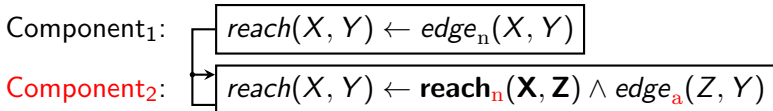
```
1 function Prepare( $C, A_r$ )
2    $L \leftarrow \emptyset$ 
3   foreach  $r$  in  $C$  do
4      $D \leftarrow \emptyset$ 
5     foreach  $p(\mathbf{x})$  in  $\text{body}^+(r) \cap A_r$  do
6        $L \leftarrow L \cup \left\{ \begin{array}{l} \text{head}(r) \leftarrow \bigwedge_{q(\mathbf{y}) \in D} q_o(\mathbf{y}) \wedge p_n(\mathbf{x}) \\ \quad \wedge \bigwedge_{q(\mathbf{y}) \in \text{body}^+(r) \setminus (D \cup \{p(\mathbf{x})\})} q_a(\mathbf{y}) \\ \quad \wedge \bigwedge_{l \in \text{body}(r) \setminus \text{body}^+(r)} l \end{array} \right\}$ 
7        $D \leftarrow D \cup \{p(\mathbf{x})\}$ 
8     if  $\text{body}^+(r) \cap A_r = \emptyset$  then
9        $L \leftarrow L \cup \left\{ \begin{array}{l} \text{head}(r) \leftarrow \bigwedge_{p(\mathbf{x}) \in \text{body}^+(r)} p_n(\mathbf{x}) \\ \quad \wedge \bigwedge_{l \in \text{body}(r) \setminus \text{body}^+(r)} l \end{array} \right\}$ 
10  return  $L$ 
```

Example: Reachability Encoding Prepared



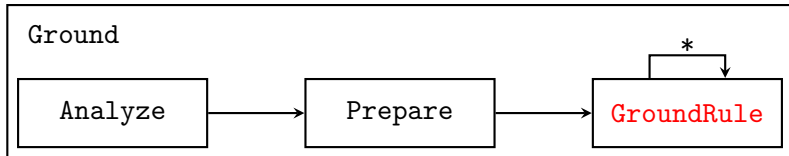
- subscript n in first component because there is no recursion
- subscripts n and a in second component
 - recursive atom $reach(\mathbf{X}, \mathbf{Z})$ is adorned with n
 - non-recursive atom $edge(Z, Y)$ is adorned with a

Example: Reachability Encoding Prepared



- subscript n in first component because there is no recursion
- subscripts n and a in second component
 - recursive atom $reach(\mathbf{X}, \mathbf{Z})$ is adorned with n
 - non-recursive atom $edge(Z, Y)$ is adorned with a

Grounding Normal Logic Programs



Safe Body Order and Matches

- safe body order $\text{order}(\{b_1, \dots, b_n\})$
 - (b_1, \dots, b_n) is a safe order
if $\{b_1, \dots, b_i\}$ is safe for each $1 \leq i \leq n$.
- example
 - $(p(X), \sim q(X))$ is a safe body order
 - $(\sim q(X), p(X))$ is not a safe body order
- $\text{matches}(a, \sigma, A)$
 - symbolic atom a , substitution σ , set of ground atoms A
 - \subseteq -minimal substitutions σ' such that $a\sigma' \in A$ and $\sigma \subseteq \sigma'$.
- example
 - $\text{matches}(p(X, Y), \{Y \mapsto a\}, \{p(a, a), p(b, b), p(c, a)\})$
yields $\{X \mapsto a, Y \mapsto a\}$ and $\{X \mapsto c, Y \mapsto a\}$.

Safe Body Order and Matches

- safe body order $\text{order}(\{b_1, \dots, b_n\})$
 - (b_1, \dots, b_n) is a safe order
if $\{b_1, \dots, b_i\}$ is safe for each $1 \leq i \leq n$.
- example
 - $(p(X), \sim q(X))$ is a safe body order
 - $(\sim q(X), p(X))$ is not a safe body order
- $\text{matches}(a, \sigma, A)$
 - symbolic atom a , substitution σ , set of ground atoms A
 - \subseteq -minimal substitutions σ' such that $a\sigma' \in A$ and $\sigma \subseteq \sigma'$.
- example
 - $\text{matches}(p(X, Y), \{Y \mapsto a\}, \{p(a, a), p(b, b), p(c, a)\})$
yields $\{X \mapsto a, Y \mapsto a\}$ and $\{X \mapsto c, Y \mapsto a\}$.

Safe Body Order and Matches

- safe body order $\text{order}(\{b_1, \dots, b_n\})$
 - (b_1, \dots, b_n) is a safe order
if $\{b_1, \dots, b_i\}$ is safe for each $1 \leq i \leq n$.
- example
 - $(p(X), \sim q(X))$ is a safe body order
 - $(\sim q(X), p(X))$ is not a safe body order
- $\text{matches}(a, \sigma, A)$
 - symbolic atom a , substitution σ , set of ground atoms A
 - \subseteq -minimal substitutions σ' such that $a\sigma' \in A$ and $\sigma \subseteq \sigma'$.
- example
 - $\text{matches}(p(X, Y), \{Y \mapsto a\}, \{p(a, a), p(b, b), p(c, a)\})$
yields $\{X \mapsto a, Y \mapsto a\}$ and $\{X \mapsto c, Y \mapsto a\}$.

Safe Body Order and Matches

- safe body order $\text{order}(\{b_1, \dots, b_n\})$
 - (b_1, \dots, b_n) is a safe order
if $\{b_1, \dots, b_i\}$ is safe for each $1 \leq i \leq n$.
- example
 - $(p(X), \sim q(X))$ is a safe body order
 - $(\sim q(X), p(X))$ is not a safe body order
- $\text{matches}(a, \sigma, A)$
 - symbolic atom a , substitution σ , set of ground atoms A
 - \subseteq -minimal substitutions σ' such that $a\sigma' \in A$ and $\sigma \subseteq \sigma'$.
- example
 - $\text{matches}(p(X, Y), \{Y \mapsto a\}, \{p(a, a), p(b, b), p(c, a)\})$
yields $\{X \mapsto a, Y \mapsto a\}$ and $\{X \mapsto c, Y \mapsto a\}$.

Grounding Rules

```
1 function GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
2   let  $r'$  be the original version of rule  $r$ 
3    $G \leftarrow \emptyset$ 
4   function GroundRule'( $B, (b_1, \dots, b_n), \sigma$ )
5     if  $n = 0$  then // rule instance
6       if  $\text{head}(r)\sigma \notin A_f$  then
7          $G \leftarrow G \cup \{\text{head}(r)\sigma \leftarrow B\}$ 
8          $A_f \leftarrow A_f \cup \{\text{head}(r)\sigma \mid B = \emptyset\}$ 
9     else if  $b_1 = p_x(x)$  for  $x \in \{o, n, a\}$  then // positive literals
10      foreach  $\sigma' \in \text{matches}(p(x), \sigma, A_x)$  do
11         $B' \leftarrow B \cup \{p(x)\sigma' \mid r' \not\prec p(x), p(x)\sigma' \notin A_f\}$ 
12        GroundRule'( $B', (b_2, \dots, b_n), \sigma'$ )
13     else if  $b_1 = \sim a$  then // negative literals
14       if  $a\sigma \notin A_f$  then
15          $B' \leftarrow B \cup \{b_1\sigma \mid r' \not\prec b_1, a \in A_r \text{ or } a\sigma \in A_a\}$ 
16         GroundRule'( $B', (b_2, \dots, b_n), \sigma$ )
17     else // comparison atoms
18       if  $b_1\sigma$  is true then
19         GroundRule'( $B, (b_2, \dots, b_n), \sigma$ )
20   GroundRule'( $\emptyset, \text{order}(\text{body}(r)), \emptyset$ )
21   return ( $G, A_f$ )
```

Grounding Rules

```
1 function GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
2   let  $r'$  be the original version of rule  $r$ 
3    $G \leftarrow \emptyset$ 
4   function GroundRule'( $B, (b_1, \dots, b_n), \sigma$ )
5     if  $n = 0$  then // rule instance
6       if  $\text{head}(r)\sigma \notin A_f$  then
7          $G \leftarrow G \cup \{\text{head}(r)\sigma \leftarrow B\}$ 
8          $A_f \leftarrow A_f \cup \{\text{head}(r)\sigma \mid B = \emptyset\}$ 
9     else if  $b_1 = p_x(x)$  for  $x \in \{o, n, a\}$  then // positive literals
10      foreach  $\sigma' \in \text{matches}(p(x), \sigma, A_x)$  do
11         $B' \leftarrow B \cup \{p(x)\sigma' \mid r' \not\prec p(x), p(x)\sigma' \notin A_f\}$ 
12        GroundRule'( $B', (b_2, \dots, b_n), \sigma'$ )
13     else if  $b_1 = \sim a$  then // negative literals
14       if  $a\sigma \notin A_f$  then
15          $B' \leftarrow B \cup \{b_1\sigma \mid r' \not\prec b_1, a \in A_r \text{ or } a\sigma \in A_a\}$ 
16         GroundRule'( $B', (b_2, \dots, b_n), \sigma$ )
17     else // comparison atoms
18       if  $b_1\sigma$  is true then
19         GroundRule'( $B, (b_2, \dots, b_n), \sigma$ )
20   GroundRule'( $\emptyset, \text{order}(\text{body}(r)), \emptyset$ )
21   return ( $G, A_f$ )
```


Grounding Rules

```
1 function GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
2   let  $r'$  be the original version of rule  $r$ 
3    $G \leftarrow \emptyset$ 
4   function GroundRule'( $B, (b_1, \dots, b_n), \sigma$ )
5     if  $n = 0$  then // rule instance
6       if  $\text{head}(r)\sigma \notin A_f$  then
7          $G \leftarrow G \cup \{\text{head}(r)\sigma \leftarrow B\}$ 
8          $A_f \leftarrow A_f \cup \{\text{head}(r)\sigma \mid B = \emptyset\}$ 
9     else if  $b_1 = p_x(x)$  for  $x \in \{o, n, a\}$  then // positive literals
10      foreach  $\sigma' \in \text{matches}(p(x), \sigma, A_x)$  do
11         $B' \leftarrow B \cup \{p(x)\sigma' \mid r' \not\prec p(x), p(x)\sigma' \notin A_f\}$ 
12        GroundRule'( $B', (b_2, \dots, b_n), \sigma'$ )
13     else if  $b_1 = \sim a$  then // negative literals
14       if  $a\sigma \notin A_f$  then
15          $B' \leftarrow B \cup \{b_1\sigma \mid r' \not\prec b_1, a \in A_r \text{ or } a\sigma \in A_a\}$ 
16         GroundRule'( $B', (b_2, \dots, b_n), \sigma$ )
17     else // comparison atoms
18       if  $b_1\sigma$  is true then
19         GroundRule'( $B, (b_2, \dots, b_n), \sigma$ )
20   GroundRule'( $\emptyset, \text{order}(\text{body}(r)), \emptyset$ )
21   return ( $G, A_f$ )
```

Grounding Rules

```
1 function GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
2   let  $r'$  be the original version of rule  $r$ 
3    $G \leftarrow \emptyset$ 
4   function GroundRule'( $B, (b_1, \dots, b_n), \sigma$ )
5     if  $n = 0$  then // rule instance
6       if  $\text{head}(r)\sigma \notin A_f$  then
7          $G \leftarrow G \cup \{\text{head}(r)\sigma \leftarrow B\}$ 
8          $A_f \leftarrow A_f \cup \{\text{head}(r)\sigma \mid B = \emptyset\}$ 
9     else if  $b_1 = p_x(x)$  for  $x \in \{o, n, a\}$  then // positive literals
10      foreach  $\sigma' \in \text{matches}(p(x), \sigma, A_x)$  do
11         $B' \leftarrow B \cup \{p(x)\sigma' \mid r' \not\prec p(x), p(x)\sigma' \notin A_f\}$ 
12        GroundRule'( $B', (b_2, \dots, b_n), \sigma'$ )
13     else if  $b_1 = \sim a$  then // negative literals
14       if  $a\sigma \notin A_f$  then
15          $B' \leftarrow B \cup \{b_1\sigma \mid r' \not\prec b_1, a \in A_r \text{ or } a\sigma \in A_a\}$ 
16         GroundRule'( $B', (b_2, \dots, b_n), \sigma$ )
17     else // comparison atoms
18       if  $b_1\sigma$  is true then
19         GroundRule'( $B, (b_2, \dots, b_n), \sigma$ )
20   GroundRule'( $\emptyset, \text{order}(\text{body}(r)), \emptyset$ )
21   return ( $G, A_f$ )
```

Grounding Rules

```
1 function GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
2   let  $r'$  be the original version of rule  $r$ 
3    $G \leftarrow \emptyset$ 
4   function GroundRule'( $B, (b_1, \dots, b_n), \sigma$ )
5     if  $n = 0$  then // rule instance
6       if  $\text{head}(r)\sigma \notin A_f$  then
7          $G \leftarrow G \cup \{\text{head}(r)\sigma \leftarrow B\}$ 
8          $A_f \leftarrow A_f \cup \{\text{head}(r)\sigma \mid B = \emptyset\}$ 
9     else if  $b_1 = p_x(x)$  for  $x \in \{o, n, a\}$  then // positive literals
10      foreach  $\sigma' \in \text{matches}(p(x), \sigma, A_x)$  do
11         $B' \leftarrow B \cup \{p(x)\sigma' \mid r' \not\prec p(x), p(x)\sigma' \notin A_f\}$ 
12        GroundRule'( $B', (b_2, \dots, b_n), \sigma'$ )
13     else if  $b_1 = \sim a$  then // negative literals
14       if  $a\sigma \notin A_f$  then
15          $B' \leftarrow B \cup \{b_1\sigma \mid r' \not\prec b_1, a \in A_r \text{ or } a\sigma \in A_a\}$ 
16         GroundRule'( $B', (b_2, \dots, b_n), \sigma$ )
17     else // comparison atoms
18       if  $b_1\sigma$  is true then
19         GroundRule'( $B, (b_2, \dots, b_n), \sigma$ )
20   GroundRule'( $\emptyset, \text{order}(\text{body}(r)), \emptyset$ )
21   return ( $G, A_f$ )
```

Example: Grounding the First Rule

$edge_n(X, Y)$ $reach(X, Y)$ $A_r = \emptyset$

$edge(v_1, v_2) \rightarrow reach(v_1, v_2)$

|
 $edge(v_1, v_3) \rightarrow reach(v_1, v_3)$

|
 $edge(v_2, v_3) \rightarrow reach(v_2, v_3)$

|
 $edge(v_3, v_4) \rightarrow reach(v_3, v_4)$

$A_f = \left\{ \begin{array}{l} edge(v_1, v_2), \\ edge(v_1, v_3), \\ edge(v_2, v_3), \\ edge(v_3, v_4), \\ \dots \end{array} \right\}$

$A_o = \emptyset$

$A_n = A_f$

$A_a = A_f$

Example: Grounding the First Rule

$edge_n(X, Y)$ $reach(X, Y)$ $A_r = \emptyset$

$edge(v_1, v_2) \rightarrow reach(v_1, v_2)$

|

$edge(v_1, v_3) \rightarrow reach(v_1, v_3)$

|

$edge(v_2, v_3) \rightarrow reach(v_2, v_3)$

|

$edge(v_3, v_4) \rightarrow reach(v_3, v_4)$

$A_f = \left\{ \begin{array}{l} edge(v_1, v_2), \\ edge(v_1, v_3), \\ edge(v_2, v_3), \\ edge(v_3, v_4), \\ \dots \end{array} \right\}$

$A_o = \emptyset$

$A_n = A_f$

$A_a = A_f$

Example: Grounding the First Rule

$edge_n(X, Y) \quad reach(X, Y) \quad A_r = \emptyset$

$edge(v_1, v_2) \rightarrow reach(v_1, v_2)$

|
 $edge(v_1, v_3) \rightarrow reach(v_1, v_3)$

|
 $edge(v_2, v_3) \rightarrow reach(v_2, v_3)$

|
 $edge(v_3, v_4) \rightarrow reach(v_3, v_4)$

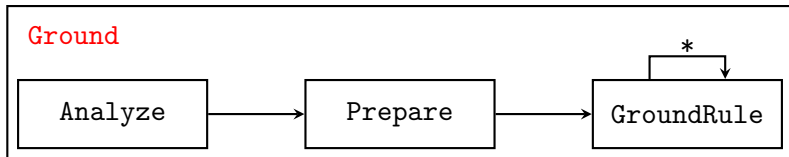
$A_f = \left\{ \begin{array}{l} edge(v_1, v_2), \\ edge(v_1, v_3), \\ edge(v_2, v_3), \\ edge(v_3, v_4), \\ \dots \end{array} \right\}$

$A_o = \emptyset$

$A_n = A_f$

$A_a = A_f$

Grounding Normal Logic Programs



Grounding Normal Logic Programs

```
1 function Ground( $P, A_f$ )
2    $(P_g, A_a) \leftarrow (\emptyset, A_f)$ 
3   foreach  $(C, A_r)$  in Analyze( $P$ ) do
4      $(A_n, A_o) \leftarrow (A_a, \emptyset)$ 
5     repeat
6        $A_\Delta \leftarrow \emptyset$ 
7       foreach  $r$  in Prepare( $C, A_r$ ) do
8          $(P'_g, A_f) \leftarrow$  GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
9          $(A_\Delta, P_g) \leftarrow (A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g)$ 
10         $(A_n, A_o, A_a) \leftarrow (A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a)$ 
11      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
12  return  $P_g$ 
```


Grounding Normal Logic Programs

```
1 function Ground( $P, A_f$ )
2    $(P_g, A_a) \leftarrow (\emptyset, A_f)$ 
3   foreach ( $C, A_r$ ) in Analyze( $P$ ) do
4      $(A_n, A_o) \leftarrow (A_a, \emptyset)$ 
5     repeat
6        $A_\Delta \leftarrow \emptyset$ 
7       foreach  $r$  in Prepare( $C, A_r$ ) do
8          $(P'_g, A_f) \leftarrow \text{GroundRule}(r, A_r, A_n, A_o, A_a, A_f)$ 
9          $(A_\Delta, P_g) \leftarrow (A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g)$ 
10         $(A_n, A_o, A_a) \leftarrow (A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a)$ 
11      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
12  return  $P_g$ 
```

Grounding Normal Logic Programs

```
1 function Ground( $P, A_f$ )
2    $(P_g, A_a) \leftarrow (\emptyset, A_f)$ 
3   foreach  $(C, A_r)$  in Analyze( $P$ ) do
4      $(A_n, A_o) \leftarrow (A_a, \emptyset)$ 
5     repeat
6        $A_\Delta \leftarrow \emptyset$ 
7       foreach  $r$  in Prepare( $C, A_r$ ) do
8          $(P'_g, A_f) \leftarrow \text{GroundRule}(r, A_r, A_n, A_o, A_a, A_f)$ 
9          $(A_\Delta, P_g) \leftarrow (A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g)$ 
10         $(A_n, A_o, A_a) \leftarrow (A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a)$ 
11      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
12  return  $P_g$ 
```

Grounding Normal Logic Programs

```
1 function Ground( $P, A_f$ )
2    $(P_g, A_a) \leftarrow (\emptyset, A_f)$ 
3   foreach  $(C, A_r)$  in Analyze( $P$ ) do
4      $(A_n, A_o) \leftarrow (A_a, \emptyset)$ 
5     repeat
6        $A_\Delta \leftarrow \emptyset$ 
7       foreach  $r$  in Prepare( $C, A_r$ ) do
8          $(P'_g, A_f) \leftarrow$  GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
9          $(A_\Delta, P_g) \leftarrow (A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g)$ 
10         $(A_n, A_o, A_a) \leftarrow (A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a)$ 
11      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
12  return  $P_g$ 
```

Grounding Normal Logic Programs

```
1 function Ground( $P, A_f$ )
2    $(P_g, A_a) \leftarrow (\emptyset, A_f)$ 
3   foreach  $(C, A_r)$  in Analyze( $P$ ) do
4      $(A_n, A_o) \leftarrow (A_a, \emptyset)$ 
5     repeat
6        $A_\Delta \leftarrow \emptyset$ 
7       foreach  $r$  in Prepare( $C, A_r$ ) do
8          $(P'_g, A_f) \leftarrow \text{GroundRule}(r, A_r, A_n, A_o, A_a, A_f)$ 
9          $(A_\Delta, P_g) \leftarrow (A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g)$ 
10         $(A_n, A_o, A_a) \leftarrow (A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a)$ 
11      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
12    return  $P_g$ 
```

Grounding Normal Logic Programs

```
1 function Ground( $P, A_f$ )
2    $(P_g, A_a) \leftarrow (\emptyset, A_f)$ 
3   foreach  $(C, A_r)$  in Analyze( $P$ ) do
4      $(A_n, A_o) \leftarrow (A_a, \emptyset)$ 
5     repeat
6        $A_\Delta \leftarrow \emptyset$ 
7       foreach  $r$  in Prepare( $C, A_r$ ) do
8          $(P'_g, A_f) \leftarrow \text{GroundRule}(r, A_r, A_n, A_o, A_a, A_f)$ 
9          $(A_\Delta, P_g) \leftarrow (A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g)$ 
10         $(A_n, A_o, A_a) \leftarrow (A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a)$ 
11      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
12    return  $P_g$ 
```

Grounding Normal Logic Programs

```
1 function Ground( $P, A_f$ )
2    $(P_g, A_a) \leftarrow (\emptyset, A_f)$ 
3   foreach  $(C, A_r)$  in Analyze( $P$ ) do
4      $(A_n, A_o) \leftarrow (A_a, \emptyset)$ 
5     repeat
6        $A_\Delta \leftarrow \emptyset$ 
7       foreach  $r$  in Prepare( $C, A_r$ ) do
8          $(P'_g, A_f) \leftarrow \text{GroundRule}(r, A_r, A_n, A_o, A_a, A_f)$ 
9          $(A_\Delta, P_g) \leftarrow (A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g)$ 
10         $(A_n, A_o, A_a) \leftarrow (A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a)$ 
11      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
12  return  $P_g$ 
```

Grounding Normal Logic Programs

```
1 function Ground( $P, A_f$ )
2    $(P_g, A_a) \leftarrow (\emptyset, A_f)$ 
3   foreach  $(C, A_r)$  in Analyze( $P$ ) do
4      $(A_n, A_o) \leftarrow (A_a, \emptyset)$ 
5     repeat
6        $A_\Delta \leftarrow \emptyset$ 
7       foreach  $r$  in Prepare( $C, A_r$ ) do
8          $(P'_g, A_f) \leftarrow \text{GroundRule}(r, A_r, A_n, A_o, A_a, A_f)$ 
9          $(A_\Delta, P_g) \leftarrow (A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g)$ 
10         $(A_n, A_o, A_a) \leftarrow (A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a)$ 
11      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
12  return  $P_g$ 
```

Example: Grounding the Second Component

$$r_n(X, Z) \quad e_a(Z, Y) \quad r(X, Y) \quad A_r = \{r(X, Y)\}$$

$r(v_1, v_2) \rightarrow e(v_2, v_3) \rightarrow r(v_1, v_3)$ $\quad \quad \quad $ $r(v_1, v_3) \rightarrow e(v_3, v_4) \rightarrow r(v_1, v_4)$ $\quad \quad \quad $ $r(v_2, v_3) \rightarrow e(v_3, v_4) \rightarrow r(v_2, v_4)$ $\quad \quad \quad $ $r(v_3, v_4) \longrightarrow \times$	$A_o^1 = \emptyset \quad \quad \quad 1$ $A_n^1 = \left\{ \begin{array}{l} e(v_1, v_2), r(v_1, v_2), \\ e(v_1, v_3), r(v_1, v_3), \\ e(v_2, v_3), r(v_2, v_3), \\ e(v_3, v_4), r(v_3, v_4), \dots \end{array} \right\}$ $A_a^1 = A_n^1$ $A_f^1 = A_n^1$
--	--

$r(v_1, v_3) \rightarrow e(v_3, v_4) \rightarrow r(v_1, v_4)$ $\quad \quad \quad $ $r(v_1, v_4) \longrightarrow \times$ $\quad \quad \quad $ $r(v_2, v_4) \longrightarrow \times$	$A_o^2 = A_a^1 \quad \quad \quad 2$ $A_n^2 = \left\{ \begin{array}{l} r(v_1, v_3), \\ r(v_1, v_4), \\ r(v_2, v_4) \end{array} \right\}$ $A_a^2 = A_a^1 \cup A_n^2$ $A_f^2 = A_f^1$
---	--

where $r = reach$ and $e = edge$

Example: Grounding the Second Component

$r_n(X, Z)$	$e_a(Z, Y)$	$r(X, Y)$	$A_r = \{r(X, Y)\}$	
$r(v_1, v_2) \rightarrow e(v_2, v_3) \rightarrow r(v_1, v_3)$ $\quad \quad \quad $ $r(v_1, v_3) \rightarrow e(v_3, v_4) \rightarrow r(v_1, v_4)$ $\quad \quad \quad $ $r(v_2, v_3) \rightarrow e(v_3, v_4) \rightarrow r(v_2, v_4)$ $\quad \quad \quad $ $r(v_3, v_4) \longrightarrow \times$			$A_o^1 = \emptyset$ $A_n^1 = \left\{ \begin{array}{l} e(v_1, v_2), r(v_1, v_2), \\ e(v_1, v_3), r(v_1, v_3), \\ e(v_2, v_3), r(v_2, v_3), \\ e(v_3, v_4), r(v_3, v_4), \dots \end{array} \right\}$ $A_a^1 = A_n^1$ $A_f^1 = A_n^1$	1
$r(v_1, v_3) \rightarrow e(v_3, v_4) \rightarrow r(v_1, v_4)$ $\quad \quad \quad $ $r(v_1, v_4) \longrightarrow \times$ $\quad \quad \quad $ $r(v_2, v_4) \longrightarrow \times$			$A_o^2 = A_a^1$ $A_n^2 = \left\{ \begin{array}{l} r(v_1, v_3), \\ r(v_1, v_4), \\ r(v_2, v_4) \end{array} \right\}$ $A_a^2 = A_a^1 \cup A_n^2$ $A_f^2 = A_f^1$	2

where $r = reach$ and $e = edge$

Example: Grounding the Second Component

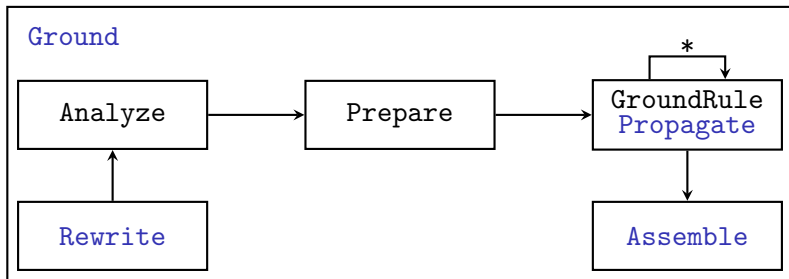
$r_n(X, Z)$	$e_a(Z, Y)$	$r(X, Y)$	$A_r = \{r(X, Y)\}$	
$r(v_1, v_2) \rightarrow e(v_2, v_3) \rightarrow r(v_1, v_3)$			$A_o^1 = \emptyset$	1
$r(v_1, v_3) \rightarrow e(v_3, v_4) \rightarrow r(v_1, v_4)$			$A_n^1 = \left\{ \begin{array}{l} e(v_1, v_2), r(v_1, v_2), \\ e(v_1, v_3), r(v_1, v_3), \\ e(v_2, v_3), r(v_2, v_3), \\ e(v_3, v_4), r(v_3, v_4), \dots \end{array} \right\}$	
$r(v_2, v_3) \rightarrow e(v_3, v_4) \rightarrow r(v_2, v_4)$				
$r(v_3, v_4) \longrightarrow \times$			$A_a^1 = A_n^1$	
			$A_f^1 = A_n^1$	
$r(v_1, v_3) \rightarrow e(v_3, v_4) \rightarrow r(v_1, v_4)$			$A_o^2 = A_a^1$	2
$r(v_1, v_4) \longrightarrow \times$			$A_n^2 = \left\{ \begin{array}{l} r(v_1, v_3), \\ r(v_1, v_4), \\ r(v_2, v_4) \end{array} \right\}$	
$r(v_2, v_4) \longrightarrow \times$				
			$A_a^2 = A_a^1 \cup A_n^2$	
			$A_f^2 = A_f^1$	

where $r = reach$ and $e = edge$

Outline

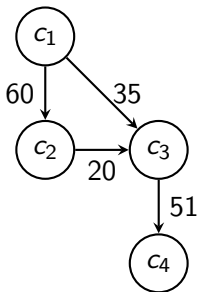
- 1 Introduction
- 2 Grounding Normal Logic Programs
- 3 Grounding Recursive Aggregates**
- 4 Grounding an Example
- 5 Conclusion

Grounding Recursive Aggregates



- grounding algorithm **Ground** is **extended** with three functions
 - Rewrite** rewrites aggregates into normal rules
 - Propagate** propagates aggregate atoms
 - Assemble** reconstructs aggregates

Company Controls Problem



$company(c_1). \quad owns(c_1, c_2, \overline{60}).$

$company(c_2). \quad owns(c_1, c_3, \overline{20}).$

$company(c_3). \quad owns(c_2, c_3, \overline{35}).$

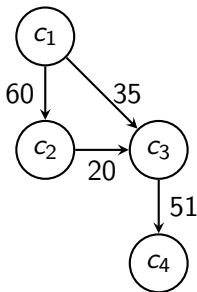
$company(c_4). \quad owns(c_3, c_4, \overline{51}).$

$controls(X, Y)$

$\leftarrow sum^+ \{S : owns(X, Y, S);$
 $S, Z : controls(X, Z), owns(Z, Y, S)\} > \overline{50} \quad (3)$

$\wedge company(X) \wedge company(Y) \wedge X \neq Y$

Company Controls Problem



$company(c_1). \quad owns(c_1, c_2, \overline{60}).$

$company(c_2). \quad owns(c_1, c_3, \overline{20}).$

$company(c_3). \quad owns(c_2, c_3, \overline{35}).$

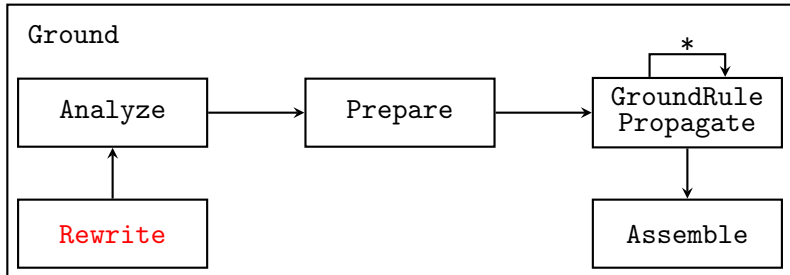
$company(c_4). \quad owns(c_3, c_4, \overline{51}).$

$controls(X, Y)$

$$\leftarrow \text{sum}^+ \{ S : owns(X, Y, S); \right. \\ \left. S, Z : controls(X, Z), owns(Z, Y, S) \} > \overline{50} \quad (3)$$

$\wedge company(X) \wedge company(Y) \wedge X \neq Y$

Grounding Recursive Aggregates



Rewriting Logic Programs

```
1 function Rewrite( $P$ )
2    $Q \leftarrow \emptyset$ 
   //  $\diamond \in \{\epsilon, \sim\}$  is the sign of the aggregate literal
3   foreach  $r$  in  $P$  with  $a \in \text{body}(r)$ ,  $a = \diamond \alpha E \prec s$  do
4     let  $i$  be a unique identifier
5      $x$  be the global variables in  $a$ 
6      $B(\mathbf{L}) = \bigwedge_{l \in \text{body}(r) \setminus \mathbf{L}} l$ ,  $l$  is a simple literal  $l^\dagger$ 
7     replace occurrence  $a$  in  $P$  with  $\diamond \text{aggr}_i(x)$ 
   // tuple  $\mathbf{L}$  converts to a set below
8      $Q \leftarrow Q \cup \{ \text{accu}_i(x, \text{neutral}) \leftarrow \hat{\alpha}(\emptyset) \prec s \wedge B(\emptyset) \}$ 
        $\cup \{ \text{accu}_i(x, \text{tuple}(\mathbf{t})) \leftarrow \bigwedge_{l \in \mathbf{L}} l \wedge B(\mathbf{L}) \mid \mathbf{t} : \mathbf{L} \in E \}$ 
        $\cup \{ \text{aggr}_i(x) \leftarrow \text{accu}_i(x, -) \wedge \perp \}$ 
9   return  $P \cup Q$ 
```


Rewriting Logic Programs

```
1 function Rewrite( $P$ )
2    $Q \leftarrow \emptyset$ 
   //  $\diamond \in \{\epsilon, \sim\}$  is the sign of the aggregate literal
3   foreach  $r$  in  $P$  with  $a \in \text{body}(r)$ ,  $a = \diamond \alpha E \prec s$  do
4     let  $i$  be a unique identifier
5      $\mathbf{x}$  be the global variables in  $a$ 
6      $B(\mathbf{L}) = \bigwedge_{l \in \text{body}(r) \setminus \{a\}} l$ ,  $l$  is a simple literal  $l^\dagger$ 
7     replace occurrence  $a$  in  $P$  with  $\diamond \text{aggr}_i(\mathbf{x})$ 
   // tuple  $\mathbf{L}$  converts to a set below
8      $Q \leftarrow Q \cup \{ \text{accu}_i(\mathbf{x}, \text{neutral}) \leftarrow \hat{\alpha}(\emptyset) \prec s \wedge B(\emptyset) \}$ 
9      $\cup \{ \text{accu}_i(\mathbf{x}, \text{tuple}(\mathbf{t})) \leftarrow \bigwedge_{l \in \mathbf{L}} l \wedge B(\mathbf{L}) \mid \mathbf{t} : \mathbf{L} \in E \}$ 
10     $\cup \{ \text{aggr}_i(\mathbf{x}) \leftarrow \text{accu}_i(\mathbf{x}, -) \wedge \perp \}$ 
9   return  $P \cup Q$ 
```

Rewriting Logic Programs

```
1 function Rewrite( $P$ )
2    $Q \leftarrow \emptyset$ 
   //  $\diamond \in \{\epsilon, \sim\}$  is the sign of the aggregate literal
3   foreach  $r$  in  $P$  with  $a \in \text{body}(r)$ ,  $a = \diamond \alpha E \prec s$  do
4     let  $i$  be a unique identifier
5      $\mathbf{x}$  be the global variables in  $a$ 
6      $B(\mathbf{L}) = \bigwedge_{l \in \text{body}(r) \setminus \mathbf{L}} l$ ,  $l$  is a simple literal  $l^\dagger$ 
7     replace occurrence  $a$  in  $P$  with  $\diamond \text{aggr}_i(\mathbf{x})$ 
   // tuple  $\mathbf{L}$  converts to a set below
    $Q \leftarrow Q \cup \{ \text{accu}_i(\mathbf{x}, \text{neutral}) \leftarrow \hat{\alpha}(\emptyset) \prec s \wedge B(\emptyset) \}$ 
8      $\cup \{ \text{accu}_i(\mathbf{x}, \text{tuple}(\mathbf{t})) \leftarrow \bigwedge_{l \in \mathbf{L}} l \wedge B(\mathbf{L}) \mid \mathbf{t} : \mathbf{L} \in E \}$ 
9      $\cup \{ \text{aggr}_i(\mathbf{x}) \leftarrow \text{accu}_i(\mathbf{x}, -) \wedge \perp \}$ 
9   return  $P \cup Q$ 
```

Company Controls Rewritten

$$\text{controls}(X, Y) \leftarrow \text{aggr}_1(X, Y) \wedge B \quad (4)$$

$$\text{accu}_1(X, Y, \text{neutral}) \leftarrow \bar{0} > \bar{50} \wedge B^\dagger \quad (5)$$

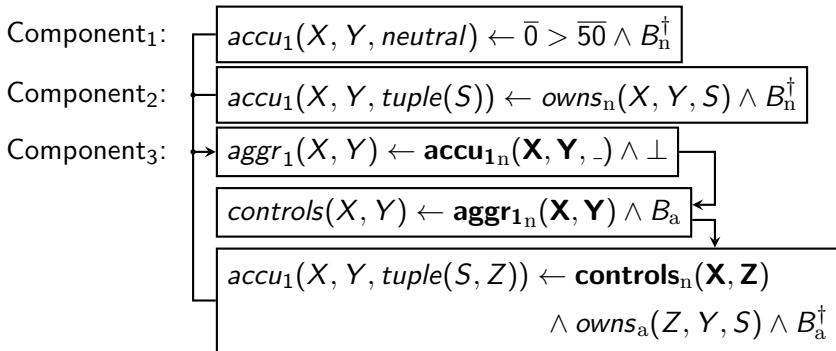
$$\text{accu}_1(X, Y, \text{tuple}(S)) \leftarrow \text{owns}(X, Y, S) \wedge B^\dagger \quad (6)$$

$$\text{accu}_1(X, Y, \text{tuple}(S, Z)) \leftarrow \text{controls}(X, Z) \wedge \text{owns}(Z, Y, S) \wedge B^\dagger \quad (7)$$

$$\text{aggr}_1(X, Y) \leftarrow \text{accu}_1(X, Y, -) \wedge \perp \quad (8)$$

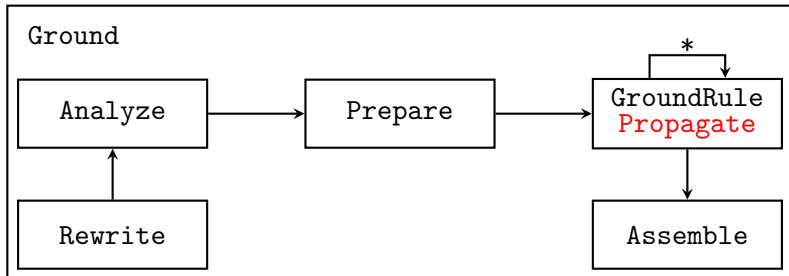
where $B = \text{company}(X) \wedge \text{company}(Y) \wedge X \neq Y$

Company Controls Analyze and Prepared



where $B_x = company_x(X) \wedge company_x(Y) \wedge X \neq Y$

Grounding Recursive Aggregates



Propagating Aggregates

```
1 function Propagate( $l, r, A_a, A_f$ )
2    $A_\Delta \leftarrow \emptyset$ 
3   foreach  $i, \mathbf{g}$  where  $i \in l$  and  $\text{accu}_i(\mathbf{g}, t) \in A_a$  do
4     let  $T_f = \{t \mid \text{accu}_i(\mathbf{g}, \text{tuple}(t)) \in A_f, t \text{ is relevant for } \alpha_i\}$ 
5      $T_a = \{t \mid \text{accu}_i(\mathbf{g}, \text{tuple}(t)) \in A_a, t \text{ is relevant for } \alpha_i\}$ 
6     if exists  $T_f \subseteq T \subseteq T_a$  where  $\hat{\alpha}_i(T) \prec_i (s_i)_{\mathbf{g}}^{x_i}$  is true then
7       if (aggregate  $i$  is monotone and  $\hat{\alpha}_i(T_f) \prec_i (s_i)_{\mathbf{g}}^{x_i}$ )
8         or (not  $r$  and  $T_a \setminus T_f = \emptyset$ ) then
9            $A_f \leftarrow A_f \cup \{\text{aggr}_i(\mathbf{g})\}$ 
10           $A_\Delta \leftarrow A_\Delta \cup \{\text{aggr}_i(\mathbf{g})\}$ 
11 return  $(A_\Delta, A_f)$ 
```

Propagating Aggregates

```
1 function Propagate( $l, r, A_a, A_f$ )
2    $A_\Delta \leftarrow \emptyset$ 
3   foreach  $i, \mathbf{g}$  where  $i \in l$  and  $\text{accu}_i(\mathbf{g}, t) \in A_a$  do
4     let  $T_f = \{t \mid \text{accu}_i(\mathbf{g}, \text{tuple}(t)) \in A_f, t \text{ is relevant for } \alpha_i\}$ 
5      $T_a = \{t \mid \text{accu}_i(\mathbf{g}, \text{tuple}(t)) \in A_a, t \text{ is relevant for } \alpha_i\}$ 
6     if exists  $T_f \subseteq T \subseteq T_a$  where  $\hat{\alpha}_i(T) \prec_i (s_i)_{\mathbf{g}}^{x_i}$  is true then
7       if (aggregate  $i$  is monotone and  $\hat{\alpha}_i(T_f) \prec_i (s_i)_{\mathbf{g}}^{x_i}$ )
8         or (not  $r$  and  $T_a \setminus T_f = \emptyset$ ) then
9            $A_f \leftarrow A_f \cup \{\text{aggr}_i(\mathbf{g})\}$ 
10           $A_\Delta \leftarrow A_\Delta \cup \{\text{aggr}_i(\mathbf{g})\}$ 
11 return  $(A_\Delta, A_f)$ 
```

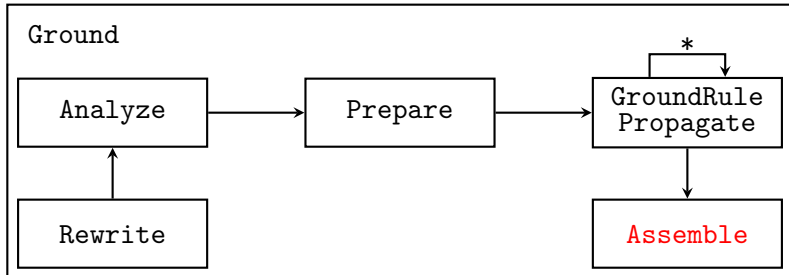
Propagating Aggregates

```
1 function Propagate( $l, r, A_a, A_f$ )
2    $A_\Delta \leftarrow \emptyset$ 
3   foreach  $i, \mathbf{g}$  where  $i \in l$  and  $accu_i(\mathbf{g}, t) \in A_a$  do
4     let  $T_f = \{t \mid accu_i(\mathbf{g}, tuple(t)) \in A_f, t \text{ is relevant for } \alpha_i\}$ 
5          $T_a = \{t \mid accu_i(\mathbf{g}, tuple(t)) \in A_a, t \text{ is relevant for } \alpha_i\}$ 
6     if exists  $T_f \subseteq T \subseteq T_a$  where  $\hat{\alpha}_i(T) \prec_i (s_i)_{\mathbf{g}}^{x_i}$  is true then
7       if (aggregate  $i$  is monotone and  $\hat{\alpha}_i(T_f) \prec_i (s_i)_{\mathbf{g}}^{x_i}$ )
8         or (not  $r$  and  $T_a \setminus T_f = \emptyset$ ) then
9          $A_f \leftarrow A_f \cup \{aggr_i(\mathbf{g})\}$ 
10       $A_\Delta \leftarrow A_\Delta \cup \{aggr_i(\mathbf{g})\}$ 
11  return ( $A_\Delta, A_f$ )
```


Propagating Aggregates

```
1 function Propagate( $l, r, A_a, A_f$ )
2    $A_\Delta \leftarrow \emptyset$ 
3   foreach  $i, \mathbf{g}$  where  $i \in l$  and  $\text{accu}_i(\mathbf{g}, t) \in A_a$  do
4     let  $T_f = \{t \mid \text{accu}_i(\mathbf{g}, \text{tuple}(t)) \in A_f, t \text{ is relevant for } \alpha_i\}$ 
5      $T_a = \{t \mid \text{accu}_i(\mathbf{g}, \text{tuple}(t)) \in A_a, t \text{ is relevant for } \alpha_i\}$ 
6     if exists  $T_f \subseteq T \subseteq T_a$  where  $\hat{\alpha}_i(T) \prec_i (s_i)_{\mathbf{g}}^{x_i}$  is true then
7       if (aggregate  $i$  is monotone and  $\hat{\alpha}_i(T_f) \prec_i (s_i)_{\mathbf{g}}^{x_i}$ )
8         or (not  $r$  and  $T_a \setminus T_f = \emptyset$ ) then
9            $A_f \leftarrow A_f \cup \{\text{aggr}_i(\mathbf{g})\}$ 
10           $A_\Delta \leftarrow A_\Delta \cup \{\text{aggr}_i(\mathbf{g})\}$ 
11 return  $(A_\Delta, A_f)$ 
```

Grounding Recursive Aggregates



Assembling Aggregates

```
1 function Assemble( $P_g$ )
2   foreach  $aggr_i(\mathbf{g})$  occurring in  $P_g$  do
3     // body( $r$ ) converts to a tuple of literals
4     let  $E = \{\mathbf{t} : \text{body}(r) \mid r \in P_g, \text{head}(r) = \text{accu}_i(\mathbf{g}, \text{tuple}(\mathbf{t}))\}$ 
5     replace occurrences of  $aggr_i(\mathbf{g})$  in  $P_g$  with  $\alpha_i(E) \prec_i (s_i)_{\mathbf{g}}^{x_i}$ 
6   remove all rules with atoms over  $\text{accu}_i$  in the head from  $P_g$ 
7   return  $P_g$ 
```

Assembling Aggregates

```
1 function Assemble( $P_g$ )
2   foreach  $aggr_i(\mathbf{g})$  occurring in  $P_g$  do
3     // body( $r$ ) converts to a tuple of literals
4     let  $E = \{\mathbf{t} : \text{body}(r) \mid r \in P_g, \text{head}(r) = \text{accu}_i(\mathbf{g}, \text{tuple}(\mathbf{t}))\}$ 
5     replace occurrences of  $aggr_i(\mathbf{g})$  in  $P_g$  with  $\alpha_i(E) \prec_i (s_i)_{\mathbf{g}}^{x_i}$ 
6   remove all rules with atoms over  $\text{accu}_i$  in the head from  $P_g$ 
7   return  $P_g$ 
```

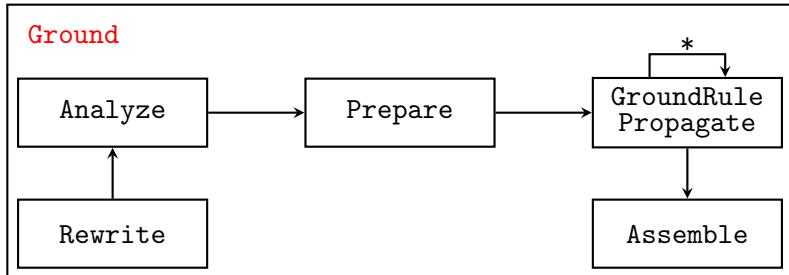
Assembling Aggregates

```
1 function Assemble( $P_g$ )
2   foreach  $aggr_i(\mathbf{g})$  occurring in  $P_g$  do
3     // body( $r$ ) converts to a tuple of literals
4     let  $E = \{\mathbf{t} : \text{body}(r) \mid r \in P_g, \text{head}(r) = \text{accu}_i(\mathbf{g}, \text{tuple}(\mathbf{t}))\}$ 
5     replace occurrences of  $aggr_i(\mathbf{g})$  in  $P_g$  with  $\alpha_i(E) \prec_i (s_i)_{\mathbf{g}}^{x_i}$ 
6   remove all rules with atoms over accui in the head from  $P_g$ 
7   return  $P_g$ 
```

Assembling Aggregates

```
1 function Assemble( $P_g$ )
2   foreach  $aggr_i(\mathbf{g})$  occurring in  $P_g$  do
3     // body( $r$ ) converts to a tuple of literals
4     let  $E = \{\mathbf{t} : \text{body}(r) \mid r \in P_g, \text{head}(r) = \text{accu}_i(\mathbf{g}, \text{tuple}(\mathbf{t}))\}$ 
5     replace occurrences of  $aggr_i(\mathbf{g})$  in  $P_g$  with  $\alpha_i(E) \prec_i (s_i)_{\mathbf{g}}^{x_i}$ 
6   remove all rules with atoms over  $\text{accu}_i$  in the head from  $P_g$ 
7   return  $P_g$ 
```

Grounding Recursive Aggregates



Grounding Recursive Aggregates

```
1 function Ground( $P, A_f$ )
2   ( $P_g, A_a$ )  $\leftarrow$  ( $\emptyset, A_f$ )
3   foreach ( $C, A_r$ ) in Analyze(Rewrite( $P$ )) do
4     let  $I = \{i \mid \text{aggr}_i \text{ occurs in a rule head in } C\}$ 
5      $I_r = \{i \mid r \in C, \text{head}(r) = \text{accu}_i(x, t), a \in \text{body}^+(r) \cap A_r, r \not\bowtie a\}$ 
6     ( $A_n, A_o$ )  $\leftarrow$  ( $A_a, \emptyset$ )
7     repeat
8        $A_\Delta \leftarrow \emptyset$ 
9       foreach  $r$  in Prepare( $C, A_r$ ) do
10        ( $P'_g, A_f$ )  $\leftarrow$  GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
11        ( $A_\Delta, P_g$ )  $\leftarrow$  ( $A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g$ )
12        if  $A_\Delta \subseteq A_a$  then
13          ( $A_\Delta, A_f$ )  $\leftarrow$  Propagate( $I \setminus I_r, \text{false}, A_a, A_f$ )
14        if  $A_\Delta \subseteq A_a$  then
15          ( $A_\Delta, A_f$ )  $\leftarrow$  Propagate( $I \cap I_r, \text{true}, A_a, A_f$ )
16        ( $A_n, A_o, A_a$ )  $\leftarrow$  ( $A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a$ )
17      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
18  return Assemble( $P_g$ )
```


Grounding Recursive Aggregates

```
1 function Ground( $P, A_f$ )
2   ( $P_g, A_a$ )  $\leftarrow$  ( $\emptyset, A_f$ )
3   foreach ( $C, A_r$ ) in Analyze(Rewrite( $P$ )) do
4     let  $I = \{i \mid \text{aggr}_i \text{ occurs in a rule head in } C\}$ 
5      $I_r = \{i \mid r \in C, \text{head}(r) = \text{accu}_i(\mathbf{x}, t), a \in \text{body}^+(r) \cap A_r, r \not\bowtie a\}$ 
6     ( $A_n, A_o$ )  $\leftarrow$  ( $A_a, \emptyset$ )
7     repeat
8        $A_\Delta \leftarrow \emptyset$ 
9       foreach  $r$  in Prepare( $C, A_r$ ) do
10        ( $P'_g, A_f$ )  $\leftarrow$  GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
11        ( $A_\Delta, P_g$ )  $\leftarrow$  ( $A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g$ )
12        if  $A_\Delta \subseteq A_a$  then
13          ( $A_\Delta, A_f$ )  $\leftarrow$  Propagate( $I \setminus I_r, \text{false}, A_a, A_f$ )
14        if  $A_\Delta \subseteq A_a$  then
15          ( $A_\Delta, A_f$ )  $\leftarrow$  Propagate( $I \cap I_r, \text{true}, A_a, A_f$ )
16        ( $A_n, A_o, A_a$ )  $\leftarrow$  ( $A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a$ )
17      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
18    return Assemble( $P_g$ )
```

Grounding Recursive Aggregates

```
1 function Ground( $P, A_f$ )
2   ( $P_g, A_a$ )  $\leftarrow$  ( $\emptyset, A_f$ )
3   foreach ( $C, A_r$ ) in Analyze(Rewrite( $P$ )) do
4     let  $I = \{i \mid \text{aggr}_i \text{ occurs in a rule head in } C\}$ 
5      $I_r = \{i \mid r \in C, \text{head}(r) = \text{accu}_i(x, t), a \in \text{body}^+(r) \cap A_r, r \not\sim a\}$ 
6     ( $A_n, A_o$ )  $\leftarrow$  ( $A_a, \emptyset$ )
7     repeat
8        $A_\Delta \leftarrow \emptyset$ 
9       foreach  $r$  in Prepare( $C, A_r$ ) do
10        ( $P'_g, A_f$ )  $\leftarrow$  GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
11        ( $A_\Delta, P_g$ )  $\leftarrow$  ( $A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g$ )
12        if  $A_\Delta \subseteq A_a$  then
13          ( $A_\Delta, A_f$ )  $\leftarrow$  Propagate( $I \setminus I_r, \text{false}, A_a, A_f$ )
14        if  $A_\Delta \subseteq A_a$  then
15          ( $A_\Delta, A_f$ )  $\leftarrow$  Propagate( $I \cap I_r, \text{true}, A_a, A_f$ )
16        ( $A_n, A_o, A_a$ )  $\leftarrow$  ( $A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a$ )
17        until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
18   return Assemble( $P_g$ )
```

Grounding Recursive Aggregates

```
1 function Ground( $P, A_f$ )
2    $(P_g, A_a) \leftarrow (\emptyset, A_f)$ 
3   foreach  $(C, A_r)$  in Analyze(Rewrite( $P$ )) do
4     let  $I = \{i \mid \text{aggr}_i \text{ occurs in a rule head in } C\}$ 
5      $I_r = \{i \mid r \in C, \text{head}(r) = \text{accu}_i(\mathbf{x}, t), a \in \text{body}^+(r) \cap A_r, r \not\sim a\}$ 
6      $(A_n, A_o) \leftarrow (A_a, \emptyset)$ 
7     repeat
8        $A_\Delta \leftarrow \emptyset$ 
9       foreach  $r$  in Prepare( $C, A_r$ ) do
10         $(P'_g, A_f) \leftarrow \text{GroundRule}(r, A_r, A_n, A_o, A_a, A_f)$ 
11         $(A_\Delta, P_g) \leftarrow (A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g)$ 
12        if  $A_\Delta \subseteq A_a$  then
13           $(A_\Delta, A_f) \leftarrow \text{Propagate}(I \setminus I_r, \text{false}, A_a, A_f)$ 
14        if  $A_\Delta \subseteq A_a$  then
15           $(A_\Delta, A_f) \leftarrow \text{Propagate}(I \cap I_r, \text{true}, A_a, A_f)$ 
16         $(A_n, A_o, A_a) \leftarrow (A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a)$ 
17      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
18  return Assemble( $P_g$ )
```

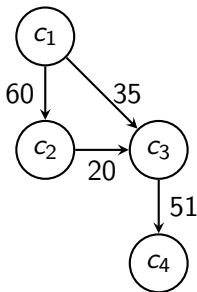
Grounding Recursive Aggregates

```
1 function Ground( $P, A_f$ )
2   ( $P_g, A_a$ )  $\leftarrow$  ( $\emptyset, A_f$ )
3   foreach ( $C, A_r$ ) in Analyze(Rewrite( $P$ )) do
4     let  $I = \{i \mid \text{aggr}_i \text{ occurs in a rule head in } C\}$ 
5      $I_r = \{i \mid r \in C, \text{head}(r) = \text{accu}_i(\mathbf{x}, t), a \in \text{body}^+(r) \cap A_r, r \not\bowtie a\}$ 
6     ( $A_n, A_o$ )  $\leftarrow$  ( $A_a, \emptyset$ )
7     repeat
8        $A_\Delta \leftarrow \emptyset$ 
9       foreach  $r$  in Prepare( $C, A_r$ ) do
10        ( $P'_g, A_f$ )  $\leftarrow$  GroundRule( $r, A_r, A_n, A_o, A_a, A_f$ )
11        ( $A_\Delta, P_g$ )  $\leftarrow$  ( $A_\Delta \cup \{\text{head}(r_g) \mid r_g \in P'_g\}, P_g \cup P'_g$ )
12        if  $A_\Delta \subseteq A_a$  then
13          ( $A_\Delta, A_f$ )  $\leftarrow$  Propagate( $I \setminus I_r, \text{false}, A_a, A_f$ )
14        if  $A_\Delta \subseteq A_a$  then
15          ( $A_\Delta, A_f$ )  $\leftarrow$  Propagate( $I \cap I_r, \text{true}, A_a, A_f$ )
16        ( $A_n, A_o, A_a$ )  $\leftarrow$  ( $A_\Delta \setminus A_a, A_a, A_\Delta \cup A_a$ )
17      until  $A_n = \emptyset$  or  $\{r \in C \mid \text{body}^+(r) \cap A_r \neq \emptyset\} = \emptyset$ 
18  return Assemble( $P_g$ )
```

Outline

- 1 Introduction
- 2 Grounding Normal Logic Programs
- 3 Grounding Recursive Aggregates
- 4 Grounding an Example**
- 5 Conclusion

Company Controls Problem



$company(c_1). \quad owns(c_1, c_2, \overline{60}).$

$company(c_2). \quad owns(c_1, c_3, \overline{20}).$

$company(c_3). \quad owns(c_2, c_3, \overline{35}).$

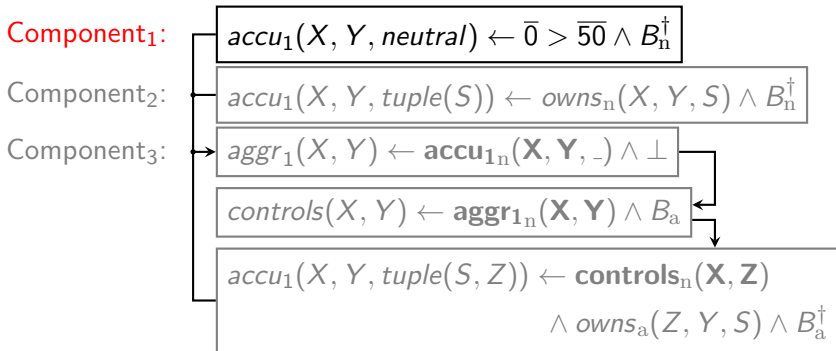
$company(c_4). \quad owns(c_3, c_4, \overline{51}).$

$controls(X, Y)$

$$\leftarrow sum^+ \{ S : owns(X, Y, S); \right. \\ \left. S, Z : controls(X, Z), owns(Z, Y, S) \} > \overline{50} \quad (3)$$

$\wedge company(X) \wedge company(Y) \wedge X \neq Y$

Example: Grounding Component₁



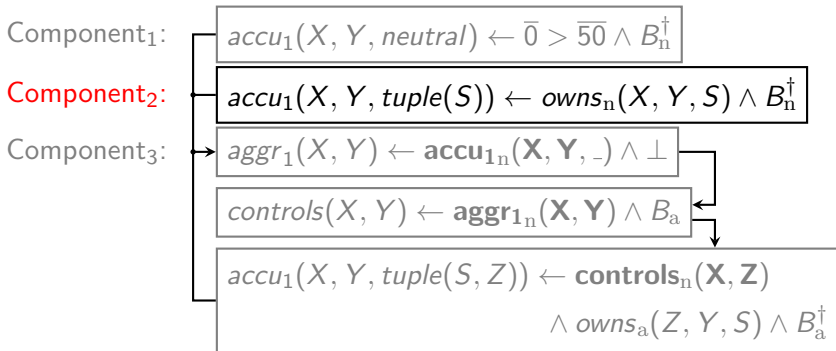
where $B_x = company_x(X) \wedge company_x(Y) \wedge X \neq Y$

Example: Grounding Component₁

$$\frac{\bar{0} > \bar{50} \quad c_n^\dagger(X) \quad c_n^\dagger(Y) \quad X \neq Y \quad a_1(X, Y, n)}{\times \quad \mathbf{1}}$$

where $a_1 = \text{accu}_1$, $g_1 = \text{aggr}_1$, $r = \text{controls}$, $c = \text{company}$,
 $o = \text{owns}$, $n = \text{neutral}$, $t = \text{tuple}$

Example: Grounding Component₂



where $B_x = company_x(X) \wedge company_x(Y) \wedge X \neq Y$

Example: Grounding Component₂

$o_n(X, Y, S)$	$c_n^\dagger(X)$	$c_n^\dagger(Y)$	$X \neq Y$	$a_1(X, Y, t(S))$	
$o(c_1, c_2, \overline{60})$	$\rightarrow c(c_1)$	$\rightarrow c(c_2)$	$\rightarrow c_1 \neq c_2$	$\longrightarrow a_1(c_1, c_2, t(\overline{60}))$	1
$o(c_1, c_3, \overline{20})$	$\rightarrow c(c_1)$	$\rightarrow c(c_3)$	$\rightarrow c_1 \neq c_3$	$\longrightarrow a_1(c_1, c_3, t(\overline{20}))$	
$o(c_2, c_3, \overline{35})$	$\rightarrow c(c_2)$	$\rightarrow c(c_3)$	$\rightarrow c_2 \neq c_3$	$\longrightarrow a_1(c_2, c_3, t(\overline{35}))$	
$o(c_3, c_4, \overline{51})$	$\rightarrow c(c_3)$	$\rightarrow c(c_4)$	$\rightarrow c_3 \neq c_4$	$\longrightarrow a_1(c_3, c_4, t(\overline{51}))$	

where $a_1 = \text{accu}_1$, $g_1 = \text{aggr}_1$, $r = \text{controls}$, $c = \text{company}$,
 $o = \text{owns}$, $n = \text{neutral}$, $t = \text{tuple}$

Example: Grounding Component₂

$o_n(X, Y, S)$	$c_n^\dagger(X)$	$c_n^\dagger(Y)$	$X \neq Y$	$a_1(X, Y, t(S))$	
$o(c_1, c_2, \overline{60})$	$\rightarrow c(c_1)$	$\rightarrow c(c_2)$	$\rightarrow c_1 \neq c_2$	$\longrightarrow a_1(c_1, c_2, t(\overline{60}))$	1
$o(c_1, c_3, \overline{20})$	$\rightarrow c(c_1)$	$\rightarrow c(c_3)$	$\rightarrow c_1 \neq c_3$	$\longrightarrow a_1(c_1, c_3, t(\overline{20}))$	
$o(c_2, c_3, \overline{35})$	$\rightarrow c(c_2)$	$\rightarrow c(c_3)$	$\rightarrow c_2 \neq c_3$	$\longrightarrow a_1(c_2, c_3, t(\overline{35}))$	
$o(c_3, c_4, \overline{51})$	$\rightarrow c(c_3)$	$\rightarrow c(c_4)$	$\rightarrow c_3 \neq c_4$	$\longrightarrow a_1(c_3, c_4, t(\overline{51}))$	

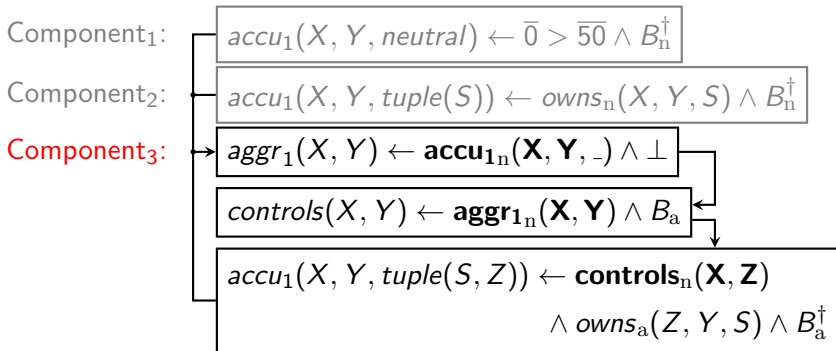
where $a_1 = \text{accu}_1$, $g_1 = \text{aggr}_1$, $r = \text{controls}$, $c = \text{company}$,
 $o = \text{owns}$, $n = \text{neutral}$, $t = \text{tuple}$

Example: Grounding Component₂

$o_n(X, Y, S)$	$c_n^\dagger(X)$	$c_n^\dagger(Y)$	$X \neq Y$	$a_1(X, Y, t(S))$	
$o(c_1, c_2, \overline{60})$	$\rightarrow c(c_1)$	$\rightarrow c(c_2)$	$\rightarrow c_1 \neq c_2$	$\longrightarrow a_1(c_1, c_2, t(\overline{60}))$	1
$o(c_1, c_3, \overline{20})$	$\rightarrow c(c_1)$	$\rightarrow c(c_3)$	$\rightarrow c_1 \neq c_3$	$\longrightarrow a_1(c_1, c_3, t(\overline{20}))$	
$o(c_2, c_3, \overline{35})$	$\rightarrow c(c_2)$	$\rightarrow c(c_3)$	$\rightarrow c_2 \neq c_3$	$\longrightarrow a_1(c_2, c_3, t(\overline{35}))$	
$o(c_3, c_4, \overline{51})$	$\rightarrow c(c_3)$	$\rightarrow c(c_4)$	$\rightarrow c_3 \neq c_4$	$\longrightarrow a_1(c_3, c_4, t(\overline{51}))$	

where $a_1 = \text{accu}_1$, $g_1 = \text{aggr}_1$, $r = \text{controls}$, $c = \text{company}$,
 $o = \text{owns}$, $n = \text{neutral}$, $t = \text{tuple}$

Example: Grounding Component₃



where $B_x = company_x(X) \wedge company_x(Y) \wedge X \neq Y$

Example: Grounding Component₃ Steps 1–3

\perp	$a_{1n}(X, Y, -)$				$g_1(X, Y)$
$g_{1n}(X, Y)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$	$r(X, Y)$	
$r_n(X, Z)$	$o_a(Z, Y, S)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$	$a_1(X, Y, t(S, Z))$
Propagate: $\{g_1(c_1, c_2), g_1(c_3, c_4)\}$					1
×					2
$g_1(c_1, c_2) \longrightarrow c(c_1) \longrightarrow c(c_2) \longrightarrow c_1 \neq c_2 \longrightarrow r(c_1, c_2)$					
$g_1(c_3, c_4) \longrightarrow c(c_3) \longrightarrow c(c_4) \longrightarrow c_3 \neq c_4 \longrightarrow r(c_3, c_4)$					
×					
×					3
×					
$r(c_1, c_2) \triangleright o(c_2, c_3, \overline{35}) \triangleright c(c_1) \longrightarrow c(c_3) \longrightarrow c_1 \neq c_3 \triangleright a_1(c_1, c_3, t(\overline{35}, c_2))$					
$r(c_3, c_4) \longrightarrow \times$					

where $a_1 = accu_1$, $g_1 = aggr_1$, $r = controls$, $c = company$,
 $o = owns$, $n = neutral$, $t = tuple$

Example: Grounding Component₃ Steps 1–3

\perp	$a_{1n}(X, Y, -)$				$g_1(X, Y)$
$g_{1n}(X, Y)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$	$r(X, Y)$	
$r_n(X, Z)$	$o_a(Z, Y, S)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$	$a_1(X, Y, t(S, Z))$
Propagate: $\{g_1(c_1, c_2), g_1(c_3, c_4)\}$					1
×					2
$g_1(c_1, c_2)$	$\longrightarrow c(c_1)$	$\longrightarrow c(c_2)$	$\longrightarrow c_1 \neq c_2$	$\longrightarrow r(c_1, c_2)$	
$g_1(c_3, c_4)$	$\longrightarrow c(c_3)$	$\longrightarrow c(c_4)$	$\longrightarrow c_3 \neq c_4$	$\longrightarrow r(c_3, c_4)$	
×					3
×					
×					
$r(c_1, c_2) \triangleright o(c_2, c_3, \overline{35}) \triangleright c(c_1) \longrightarrow c(c_3) \longrightarrow c_1 \neq c_3 \triangleright a_1(c_1, c_3, t(\overline{35}, c_2))$					
$r(c_3, c_4) \longrightarrow \times$					

where $a_1 = accu_1$, $g_1 = aggr_1$, $r = controls$, $c = company$,
 $o = owns$, $n = neutral$, $t = tuple$

Example: Grounding Component₃ Steps 1-3

\perp	$a_{1n}(X, Y, -)$				$g_1(X, Y)$
$g_{1n}(X, Y)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$	$r(X, Y)$	
$r_n(X, Z)$	$o_a(Z, Y, S)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$	$a_1(X, Y, t(S, Z))$
Propagate: $\{g_1(c_1, c_2), g_1(c_3, c_4)\}$					1
\times					2
$g_1(c_1, c_2) \longrightarrow c(c_1) \longrightarrow c(c_2) \longrightarrow c_1 \neq c_2 \longrightarrow r(c_1, c_2)$					
$g_1(c_3, c_4) \longrightarrow c(c_3) \longrightarrow c(c_4) \longrightarrow c_3 \neq c_4 \longrightarrow r(c_3, c_4)$					
\times					3
\times					
\times					
$r(c_1, c_2) \rightarrow o(c_2, c_3, \overline{35}) \rightarrow c(c_1) \longrightarrow c(c_3) \longrightarrow c_1 \neq c_3 \rightarrow a_1(c_1, c_3, t(\overline{35}, c_2))$					
$r(c_3, c_4) \longrightarrow \times$					

where $a_1 = accu_1$, $g_1 = aggr_1$, $r = controls$, $c = company$,
 $o = owns$, $n = neutral$, $t = tuple$

Example: Grounding Component₃ Steps 1-3

\perp	$a_{1n}(X, Y, -)$				$g_1(X, Y)$
$g_{1n}(X, Y)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$		$r(X, Y)$
$r_n(X, Z)$	$o_a(Z, Y, S)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$	$a_1(X, Y, t(S, Z))$
Propagate: $\{g_1(c_1, c_2), g_1(c_3, c_4)\}$					1
×					2
$g_1(c_1, c_2)$	$\rightarrow c(c_1)$	$\rightarrow c(c_2)$	$\rightarrow c_1 \neq c_2$	\longrightarrow	$r(c_1, c_2)$
$g_1(c_3, c_4)$	$\rightarrow c(c_3)$	$\rightarrow c(c_4)$	$\rightarrow c_3 \neq c_4$	\longrightarrow	$r(c_3, c_4)$
×					
×					3
×					
$r(c_1, c_2)$	$\rightarrow o(c_2, c_3, \overline{35})$	$\rightarrow c(c_1)$	$\rightarrow c(c_3)$	$\rightarrow c_1 \neq c_3$	$\rightarrow a_1(c_1, c_3, t(\overline{35}, c_2))$
$r(c_3, c_4)$	$\longrightarrow \times$				

where $a_1 = accu_1$, $g_1 = aggr_1$, $r = controls$, $c = company$,
 $o = owns$, $n = neutral$, $t = tuple$

Example: Grounding Component₃ Steps 1-3

\perp	$a_{1n}(X, Y, -)$	$g_1(X, Y)$
$g_{1n}(X, Y)$	$c_a^\dagger(X)$	$r(X, Y)$
$r_n(X, Z)$	$o_a(Z, Y, S)$	$a_1(X, Y, t(S, Z))$
Propagate: $\{g_1(c_1, c_2), g_1(c_3, c_4)\}$		1
×		2
$g_1(c_1, c_2)$	$c(c_1) \rightarrow c(c_2)$	$c_1 \neq c_2 \longrightarrow r(c_1, c_2)$
$g_1(c_3, c_4)$	$c(c_3) \rightarrow c(c_4)$	$c_3 \neq c_4 \longrightarrow r(c_3, c_4)$
×		3
×		
$r(c_1, c_2)$	$o(c_2, c_3, \overline{35})$	$c(c_1) \rightarrow c(c_3) \rightarrow c_1 \neq c_3 \rightarrow a_1(c_1, c_3, t(\overline{35}, c_2))$
$r(c_3, c_4)$	$\longrightarrow \times$	

where $a_1 = accu_1$, $g_1 = aggr_1$, $r = controls$, $c = company$,
 $o = owns$, $n = neutral$, $t = tuple$

Example: Grounding Component₃ Steps 4–6

\perp	$a_{1n}(X, Y, -)$				$g_1(X, Y)$
$g_{1n}(X, Y)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$		$r(X, Y)$
$r_n(X, Z)$	$o_a(Z, Y, S)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$	$a_1(X, Y, t(S, Z))$
Propagate: $\{g_1(c_1, c_3)\}$					4
×					5
$g_1(c_1, c_3) \longrightarrow c(c_1) \longrightarrow c(c_3) \longrightarrow c_1 \neq c_3 \longrightarrow r(c_1, c_3)$					
×					
×					6
×					
$r(c_1, c_3) \rightarrow o(c_3, c_4, \overline{51}) \rightarrow c(c_1) \rightarrow c(c_4) \rightarrow c_1 \neq c_4 \rightarrow a_1(c_1, c_4, t(\overline{51}, c_3))$					

where $a_1 = accu_1$, $g_1 = aggr_1$, $r = controls$, $c = company$,
 $o = owns$, $n = neutral$, $t = tuple$

Example: Grounding Component₃ Steps 7–9

\perp	$a_{1n}(X, Y, -)$				$g_1(X, Y)$
$g_{1n}(X, Y)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$		$r(X, Y)$
$r_n(X, Z)$	$o_a(Z, Y, S)$	$c_a^\dagger(X)$	$c_a^\dagger(Y)$	$X \neq Y$	$a_1(X, Y, t(S, Z))$
Propagate: $\{g_1(c_1, c_4)\}$					7
×					8
$g_1(c_1, c_4) \longrightarrow c(c_1) \longrightarrow c(c_4) \longrightarrow c_1 \neq c_4 \longrightarrow r(c_1, c_4)$					
×					
×					9
×					
$r(c_1, c_4) \longrightarrow \times$					

where $a_1 = accu_1$, $g_1 = aggr_1$, $r = controls$, $c = company$,
 $o = owns$, $n = neutral$, $t = tuple$

Example: Resulting Grounding w/o Instance

$$a_1(c_1, c_2, t(\overline{60})) \leftarrow o(c_1, c_2, \overline{60}) \wedge c(c_1) \wedge c(c_2) \wedge c_1 \neq c_2 \quad (9)$$

$$a_1(c_1, c_3, t(\overline{20})) \leftarrow o(c_1, c_3, \overline{20}) \wedge c(c_1) \wedge c(c_3) \wedge c_1 \neq c_3 \quad (10)$$

$$a_1(c_2, c_3, t(\overline{35})) \leftarrow o(c_2, c_3, \overline{35}) \wedge c(c_2) \wedge c(c_3) \wedge c_2 \neq c_3 \quad (11)$$

$$a_1(c_3, c_4, t(\overline{51})) \leftarrow o(c_3, c_4, \overline{51}) \wedge c(c_3) \wedge c(c_4) \wedge c_3 \neq c_4 \quad (12)$$

$$r(c_1, c_2) \leftarrow g_1(c_1, c_2) \wedge c(c_1) \wedge c(c_2) \wedge c_1 \neq c_2 \quad (13)$$

$$r(c_3, c_4) \leftarrow g_1(c_3, c_4) \wedge c(c_3) \wedge c(c_4) \wedge c_3 \neq c_4 \quad (14)$$

$$a_1(c_1, c_3, t(\overline{35}, c_2)) \leftarrow r(c_1, c_2) \wedge o(c_2, c_3, \overline{35}) \wedge c(c_1) \wedge c(c_3) \wedge c_1 \neq c_3 \quad (15)$$

$$r(c_1, c_3) \leftarrow g_1(c_1, c_3) \wedge c(c_1) \wedge c(c_3) \wedge c_1 \neq c_3 \quad (16)$$

$$a_1(c_1, c_4, t(\overline{51}, c_3)) \leftarrow r(c_1, c_3) \wedge o(c_3, c_4, \overline{51}) \wedge c(c_1) \wedge c(c_4) \wedge c_1 \neq c_4 \quad (17)$$

$$r(c_1, c_4) \leftarrow g_1(c_1, c_4) \wedge c(c_1) \wedge c(c_4) \wedge c_1 \neq c_4 \quad (18)$$

where $a_1 = \text{accu}_1$, $g_1 = \text{aggr}_1$, $r = \text{controls}$, $c = \text{company}$, $o = \text{owns}$,
 $n = \text{neutral}$, $t = \text{tuple}$

1 grounded normal logic program

2 with simplifications applied

3 with aggregates assembled

Example: Resulting Grounding w/o Instance

$$a_1(c_1, c_2, t(\overline{60})) \leftarrow \quad (9)$$

$$a_1(c_1, c_3, t(\overline{20})) \leftarrow \quad (10)$$

$$a_1(c_2, c_3, t(\overline{35})) \leftarrow \quad (11)$$

$$a_1(c_3, c_4, t(\overline{51})) \leftarrow \quad (12)$$

$$r(c_1, c_2) \leftarrow \quad (13)$$

$$r(c_3, c_4) \leftarrow \quad (14)$$

$$a_1(c_1, c_3, t(\overline{35}, c_2)) \leftarrow \quad (15)$$

$$r(c_1, c_3) \leftarrow \quad (16)$$

$$a_1(c_1, c_4, t(\overline{51}, c_3)) \leftarrow \quad (17)$$

$$r(c_1, c_4) \leftarrow \quad (18)$$

where $a_1 = accu_1$, $g_1 = aggr_1$, $r = controls$, $c = company$, $o = owns$,
 $n = neutral$, $t = tuple$

- 1 grounded normal logic program
- 2 with simplifications applied
- 3 with aggregates assembled

Example: Resulting Grounding w/o Instance

$controls(c_1, c_2) \leftarrow$ (13)

$controls(c_3, c_4) \leftarrow$ (14)

$controls(c_1, c_3) \leftarrow$ (16)

$controls(c_1, c_4) \leftarrow$ (18)

- 1 grounded normal logic program
- 2 with simplifications applied
- 3 with aggregates assembled

Outline

- 1 Introduction
- 2 Grounding Normal Logic Programs
- 3 Grounding Recursive Aggregates
- 4 Grounding an Example
- 5 Conclusion**

Conclusion

- summary

- recursive aggregates under Ferraris' semantics
 - ground aggregates using semi-naive database evaluation
 - reduce aggregates to normal logic program
- implemented in gringo series 4
 - rich input language with aggregates
 - available at <http://potassco.sourceforge.net>

Conclusion

- summary
 - recursive aggregates under Ferraris' semantics
 - ground aggregates using semi-naive database evaluation
 - reduce aggregates to normal logic program
- implemented in gringo series 4
 - rich input language with aggregates
 - available at <http://potassco.sourceforge.net>

Conclusion

- summary
 - recursive aggregates under Ferraris' semantics
 - ground aggregates using semi-naive database evaluation
 - reduce aggregates to normal logic program
- implemented in gringo series 4
 - rich input language with aggregates
 - available at <http://potassco.sourceforge.net>