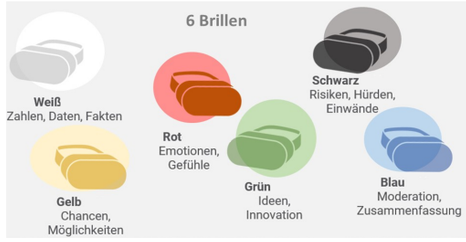
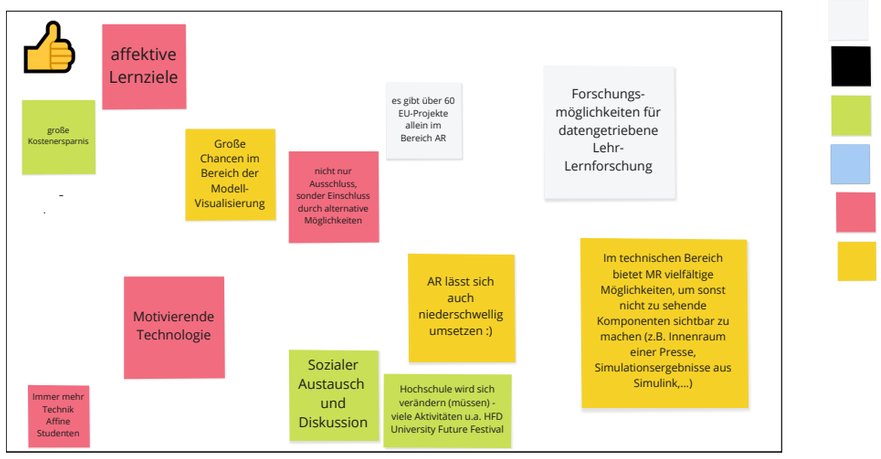
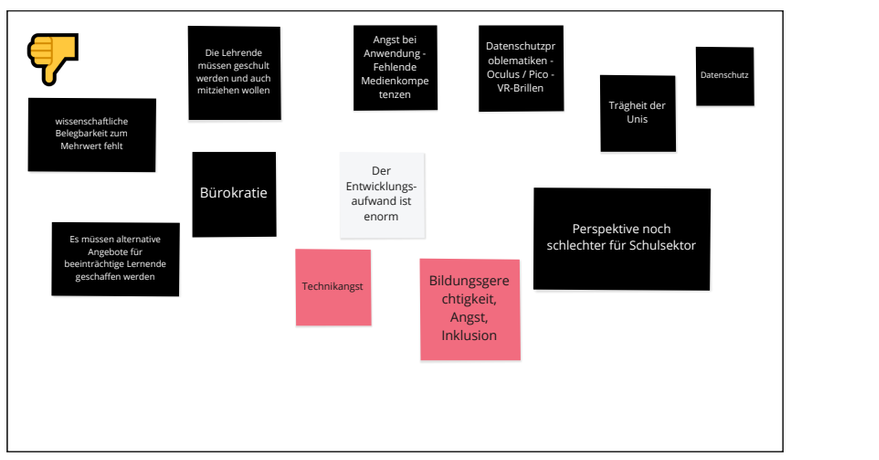
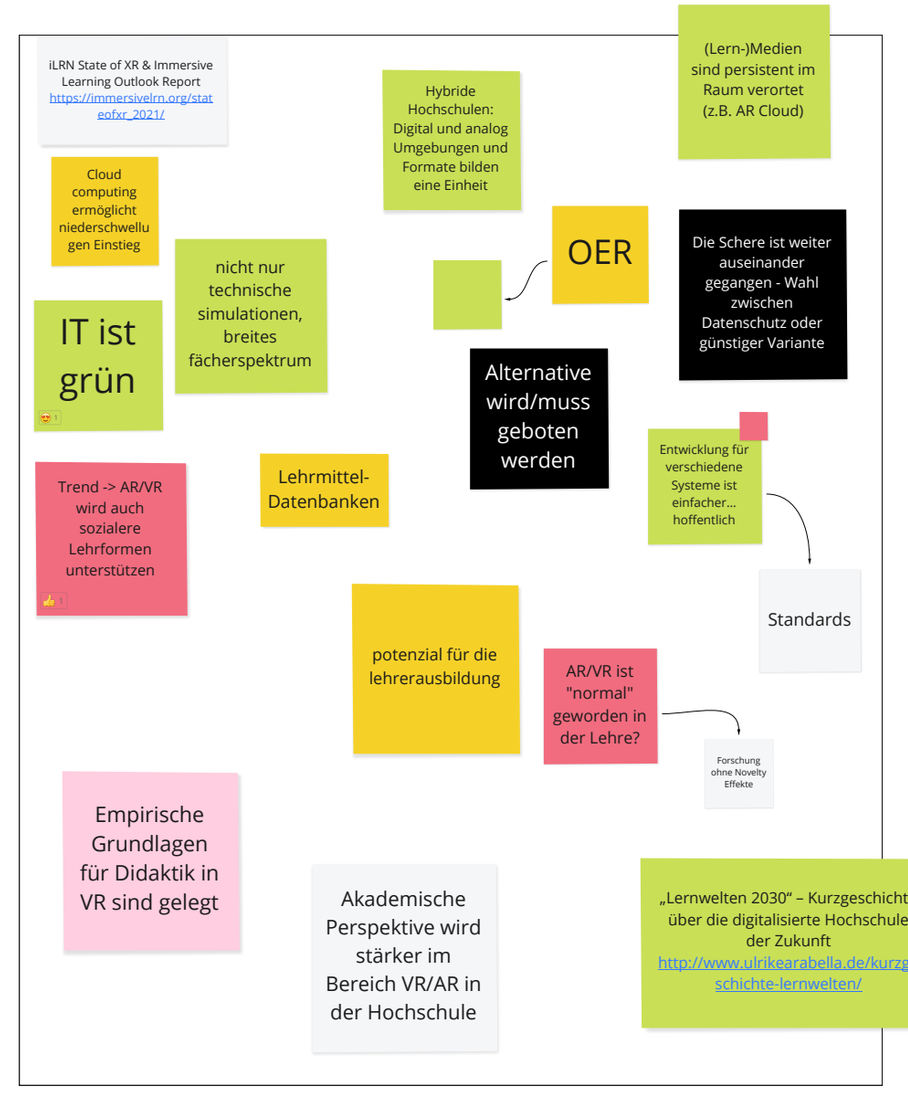
Setz die Brille auf!



Setzen sich VR/AR-Lehr-/Lernsettings in der **Hochschule** durch?





Wo stehen AR/VR an **Hochschulen** in 10 Jahren?