

# Unsatisfiability-based optimization in clasp

Benjamin Andres

Benjamin Kaufmann  
Torsten Schaub

Oliver Mattheis

University of Potsdam



# Outline

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# Motivation

- Problem: Package configuration for Linux systems raises difficult optimization problems
- Goal: Explore the applicability of MaxSAT solving techniques for ASP optimization
- Approach: Expand the highly sophisticated MSUnCore Algorithm (Marques-Silva) for ASP usage
- Result: The *unclasp* solver won four out of seven tracks at the 2011 MISC competition

# Basic Idea : MSUnCore Algorithm

- try to solve the problem
- if the problem is solvable, the solution is an optimal solution
- else
  - identify an unsatisfiable core
  - if the core is empty, the problem is unsolvable
  - else
    - relax all soft clauses by adding new unique variables
    - add an *one-hot* constraint to the problem
    - try to solve the modified problem

# Pseudo Code : MSUnCore Algorithm

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## Algorithm 1 Iterative UNSAT Core Elimination of msu1

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```
 $T := \emptyset$  {set of all relaxation variables}
while SAT solver returns UNSATISFIABLE do
  let  $UC$  be the UNSAT core provided by the SAT solver
   $S := \emptyset$  {set of new relaxation variables for  $UC$ }
  for all Clause  $c \in UC$  do
    if  $c$  is relaxable then
      Allocate a new relaxation variable  $v$ 
       $c := c \cup \{v\}$ 
       $S := S \cup \{v\}$ 
    end if
  end for
  if  $S = \emptyset$  then
    return CNF UNSATISFIABLE
  else
    Add clauses enforcing the one-hot constraint for  $S$  to the SAT solver
     $T := T \cup S$ 
  end if
end while
 $R := \{v \mid v \in T, v = 1\}$ ;  $k := |R|$ 
return Satisfying Assignment,  $k$ ,  $R$ .
```

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# MaxSAT in ASP

- ASP optimization and MaxSAT are strongly related
- both consist of a set of hard rules and a linear optimization function
- literals in an ASP optimization rule can be interpreted as soft clauses in MaxSAT
- for ASP, the soft clauses in MaxSAT are relaxed and the usage of relaxation variables is minimized by an optimization rule

# Implementation in Clasp

- consider all literals in the minimization rule as false
- try to solve the problem
- if the problem is solvable, the solution is an optimal solution
- else
  - identify an unsatisfiable core
  - if the core is empty, the problem is unsolvable
  - else
    - all literals in the core are removed from the minimization rule
    - a soft *at-most-1* rule over all literals in the core is added
    - existing *at-most-n* rules in the core become *at-most-n+1* rules
    - try to solve the modified problem

# Pseudo Code : Implementation in Clasp

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## Algorithm 2 Unsatisfiable Core optimization for ASP

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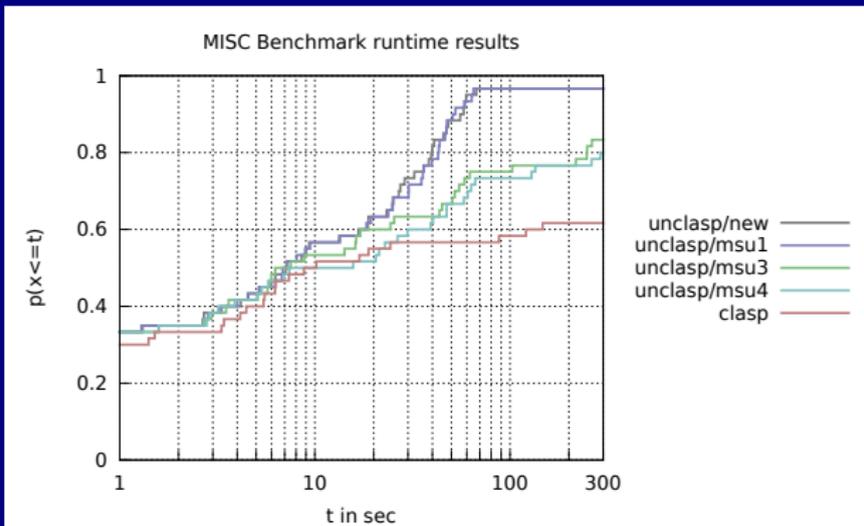
```
assumptions := {l|¬l ∈ minimizationrule}
guardmap := ∅
while ASP solver returns UNSATISFIABLE under assumptions do
  let conflict be the subset of assumptions involved in the root conflict
  if conflict = ∅ then
    return UNSATISFIABLE
  else
    Allocate a new guard variable guard
    Add constraint guard :- 2{l|¬l ∈ conflict}.
    assumptions := (assumptions \ conflict) ∪ {¬guard}
    guardmap := guardmap ∪ {(guard, conflict, 2)}
    for all Literal literal ∈ conflict do
      if (¬literal, conflict1, bound) ∈ guardmap ∧ bound < |conflict1| then
        Allocate a new guard variable guard1
        Add constraint guard1 :- (bound + 1){l|¬l ∈ conflict1}.
        assumptions := assumptions ∪ {¬guard1}
        guardmap := guardmap ∪ {(guard1, conflict1, bound + 1)}
      end if
    end for
  end if
end while
return Satisfying Assignment.
```

---

# Experimental Results

- highly efficient on certain subsets of MISC instances
- mixed results with optimization problems from the asparagus benchmark collection
  - comparable results with unweighted problems with small cores (15-puzzle, sokoban and clique)
  - superior results with problems with a large number of optimization variables and large cores (labyrinthpath, minimum postage stamp problem (mpsp), weight bounded dominating set instances (wbds))
  - does not scale as well as clasp's approach on weighted problems (companyctrl, opendoors, fastfood)

# MISC : Experimental Results



# ASP (unweighted) : Experimental Results

	new	msu1	msu3	msu4	clasp
<b>15-puzzle</b>					
init1	9,58	9,42	9,53	9,45	6,74
init1simple	0,93	0,93	0,93	0,94	2,02
init1simple2	0,42	0,42	0,42	0,42	1,48
init2	81,84	82,74	82,27	81,81	73,85
init3	13,38	13,28	13,44	13,43	16,81
<b>sokoban</b>					
dimitr_yo51s10	0,24	0,24	0,25	0,25	0,21
dimitr_yo51s14	1,65	1,65	1,66	1,66	1,06
dimitr_yo51s17	2,54	2,55	2,55	2,58	1,59
dimitr_yo52s10	1,67	1,67	1,67	1,67	0,65
dimitr_yo55s10	0,81	0,81	0,81	0,83	0,49
<b>clique</b>					
gen10_25	0,02	0,02	0,02	0,02	0,02
gen200_8000	4,77	300,00	21,35	0,73	0,77
<b>gen300_20000</b>	<b>28,87</b>	<b>300,00</b>	<b>143,45</b>	<b>4,17</b>	<b>3,94</b>
gen75_1000	0,06	8,19	0,12	0,07	0,05
gen100_2000	0,14	300,00	0,51	0,16	0,08

# ASP (unweighted) : Experimental Results

	new	msu1	msu3	msu4	clasp
<b>labyrinthpath</b>					
l10_10_01	1,88	1,89	1,88	<b>1,86</b>	18,33
<b>l11_11_01</b>	<b>2,41</b>	<b>1,88</b>	<b>2,39</b>	<b>2,37</b>	<b>300,00</b>
<b>l12_12_01</b>	<b>3,44</b>	<b>4,82</b>	<b>212,90</b>	<b>236,66</b>	<b>300,00</b>
l13_13_01	300,00	300,00	300,00	300,00	300,00
l14_14_01	300,00	300,00	300,00	300,00	300,00
<b>mmsp</b>					
mmsp30-2	<b>0,04</b>	0,13	0,08	0,09	0,05
mmsp36-2	<b>0,12</b>	3,35	0,44	1,02	0,30
<b>mmsp48-2</b>	<b>2,99</b>	<b>300,00</b>	<b>50,90</b>	<b>53,01</b>	<b>116,59</b>
<b>mmsp54-2</b>	<b>1,96</b>	<b>300,00</b>	<b>64,83</b>	<b>36,83</b>	<b>80,59</b>
<b>mmsp60-2</b>	<b>17,14</b>	<b>300,00</b>	<b>300,00</b>	<b>300,00</b>	<b>300,00</b>
<b>wbds</b>					
<b>r100_400_11_1</b>	<b>72,01</b>	<b>300,00</b>	<b>300,00</b>	<b>300,00</b>	<b>300,00</b>
<b>r100_400_11_13</b>	<b>3,40</b>	<b>300,00</b>	<b>300,00</b>	<b>300,00</b>	<b>300,00</b>
<b>r100_400_11_9</b>	<b>4,16</b>	<b>300,00</b>	<b>300,00</b>	<b>300,00</b>	<b>300,00</b>
r150_600_11_17	300,00	300,00	300,00	300,00	300,00
r150_600_11_3	300,00	300,00	300,00	300,00	300,00

# ASP (weighted) : Experimental Results

	new	msu1	msu3	msu4	clasp
<b>companyctrl</b>					
02-company	0,85	0,88	285,46	0,93	0,74
12-company	3,96	4,02	4,52	4,08	3,91
22-company	1,46	1,52	300,00	1,52	1,13
32-company	0,96	0,94	300,00	0,92	0,85
42-company	1,54	1,51	1,76	1,71	1,52
<b>opendoors</b>					
level_00	0,09	0,10	0,09	0,11	0,11
level_05	0,19	0,26	0,19	0,22	0,20
level_10	0,37	0,37	0,37	0,62	0,28
level_17	24,73	6,76	24,17	71,98	4,92
level_28	300,00	300,00	300,00	300,00	18,64
<b>fastfood</b>					
a5.16.dl	300,00	300,00	32,36	12,15	13,02
a5.4.dl	300,00	300,00	300,00	3,84	1,15
fa8.17.dl	300,00	300,00	24,42	8,72	5,92
a8.8.dl	300,00	300,00	300,00	276,82	300,00
a9.11.dl	300,00	300,00	28,94	7,29	6,15

# Summary

- introducing a top-down optimization strategy specialized for unweighted, hierarchic optimization in ASP
- able to solve a number of problems faster than traditional branch-and-bound strategies
- a useful addition to clasp's portfolio of optimization strategies
  
- Sourceforge  
<http://potassco.sourceforge.net/labs.html#unclasp>
- Google+  
<https://plus.google.com/102537396696345299260>